

ONLINE MARKETPLACE

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This project has been submitted to the Department of the Computer Science & Engineering at East West University in the partial fulfillment of the requirement for the degree of Bachelor of Science in Computer Science and Engineering.

DECLARATION

The project has been submitted to the Department of the Computer Science & Engineering. East West University in the partial fulfillment of the requirement for the degree of Bachelor of Science in CSE performed by us under supervision of **Dr. Md. Nawab Yousuf Ali, Associate Professor, Department of CSE** at East West University. We hereby, declare that this project has not been submitted elsewhere for the requirement of any degree or diploma or any other purposes.

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Letter of Acceptance

This Project entitled "Online Marketplace" submitted By Md. Mahmudul Haque Tuhin, Id: 2011-3-60-021, Akib An Noor, Id:2013-1-60-056, Jamiul Alam, Id: 2013-1-60-024 to the Department of Computer Science and Engineering, East West University, Dhaka, Bangladesh has been accepted as satisfactory for the partial fulfillment of the of the requirement for the degree of Bachelor of Science in Computer Science & Engineering and approved as to its style and contents. The presentation has been held on August 10, 2017.

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Abstract

Online marketplace (electronic commerce or EC) is the buying and selling of goods and services, or the transmitting of funds or data, over an electronic network, primarily the internet. These business transactions occur either as business-to-business, business-to-consumer. The terms e-commerce and e-business are often used interchangeably. The term e-tail is also sometimes used in reference to transactional processes for online shopping.

This project provides the user with a category of different electronic products available for purchase in the store. In order to make the purchase happen, a shopping cart is available to the user. The features that are provided by the website are Customer and Admin registration which means they can create account and log in, shopping cart, product searching, payment option, delivery options and interacting facilities through email.

This system is based on a 3-tier approach, with a backend database, a middle tier of Apache web server and Object oriented PHP, and a web browser as the front end client.

The tools used for this project include PHP, HTML5, CSS and JavaScript as programming language and MySQL for backend database. The ER diagrams of the system and use case model were developed.

Thus, Online Marketplace can be one of the best models for shopping in the modern world. When a customer will visit our website he will get all the products, arranged in systematic way. He will be able to see our product's details. In the menu bar there will be home, top brand, and contact. But for the proper functionality he or she has to login. In the login page he will get sign in or sign up option. The customer can register in this site with email and basic information. After login the customer will get some extra feature and it is unique in our web application. In our web application the customer will get full access to check the status of the product delivery and can confirm after getting the product.

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TABLE OF CONTENTS

Title		Page no
Declaration Letter of Acceptance Abstract Acknowledgement Table of Contents		i ii iii iv v-viii
Cha	pter 01 Introduction	01 - 03
1	Introduction	01
1.1	Motivation	01
1.2	Purpose of the project	02
1.3	Objective	02
1.4	Scope	02-03
1.5	Methodology and Tools	03
Cha	pter 02 Observation Existing System	04-06
2.1	Observation on Existing Online Systems	04-06
Cha	pter 03 Requirement Analysis	07 – 10
3.1	Requirement Analysis	07
3.2	System Analysis	07
3.3	Data Requirement	07
3.4	Process Requirement	08-09
3.5	Physical Design	09
3.6	Software Requirements	09-10
3.7	Software Implementation	10
3.7.1	HTML5	10
3.7.2	PHP	10
3.7.3	Apache Server (XAMPP)	10
3.7.4	Editor (Sublime Text)	10

Cha	pter 04 Design of the System	11-15
4.1 4.2 4.3 4.4 4.5	Use Case Model Use Case Model for Admin Use Case Model for Customer Sequence Diagram for Admin Sequence Diagram for User	11-12 12 13 14 15
Cha	pter 05 Database Design	16-23
5.1.1 5.1.2 5.2 5.2.1 5.2.2 5.2.3 5.3 5.4 5.5	Structure of the Database System Requirements of Data Entity Relationship Diagram Entities Relationships Attributes Entity Relationship Diagram (ERD) E-R Diagram of Online Marketplace Design of Database	16-17 17 17-18 18 18-19 19-20 20-21 22 23
Cha	pter 06 System Implementation	24-33
6.1 6.2 6.3 6.4 6.5 6.6	User Account Login Admin Login Account Information Customer Details Customer Update Profile Product Details	24 25 25 26 26 27
6.0 6.7 6.8 6.9 6.10 6.11	Froduct Details Feature Products Shopping Cart Place Order Payment Method Category List	27 27 28 28 39 39
6.12 6.13 6.14 6.15 6.16	Dashboard Category Option Brand Option Product Edit Option Order Information	30 30-31 31 32-33 33

Chapter 07 Security of the System		34-37
7.1	Security for User	34
7.2	Security for Admin	34
7.3	Secured with Session Cookie	35
7.4	Security of Database	35-36
Chapter 08 Testing		37-39
8.1	Importance of Software Testing	37-38
8.2	Types of Software Testing	38
8.2.1	Process	38
8.2.2	All Life Cycle Activities	38
8.2.3	C	39
8.2.4	•	39
8.2.5	<u>e</u>	39
8.2.6	•	39
8.2.7		39
8.2.8	Software products and related work products	39
Chapter 09 Conclusion		40-41
9.1	Conclusion & Future Scope	40-41
References:		42
Source Code:		43-63
List	of Figures:	
Fig 1	CK One Perfume	04
Fig 2	CK One Perfume details	05
Fig 3	Specific product select option	05
Fig 4	Use Case Model for Admin	12
Fig 5	Use Case Model for Customer	13
Fig 6	Sequence Diagram for Admin	14
Fig 7	Sequence Diagram for User	15
Fig 8	One-to-One relationship	20
Fig 9	One-to-Many	20
Fig 10	· · · · · · · · · · · · · · · · · · ·	21
Fig 11	1 Entity relationship diagram symbols	21

Fig 12	Entity Relationship Diagram of Online	22
	Marketplace	
Fig 13	Database design of Online Marketplace	23
Fig 14	User Account Login	24
Fig 15	Admin login	25
Fig 16	Account Information	25
Fig 17	Customer Details	26
Fig 18	Update Profile	26
Fig 19	Product details	27
Fig 20	Featured products	27
Fig 21	Shopping cart	28
Fig 22	Place Order	28
Fig 23	Payment method	29
Fig 24	Category List	29
Fig 25	Dashboard	30
Fig 26	Add category option	30
Fig 27	View category list	31
Fig 28	Add Brand option	31
Fig 29	View Brand list	31
Fig 30	Add Product option	32
Fig 31	View Product list	33
Fig 32	Order information	33

Chapter 1

Introduction

To develop an Online Marketplace system which will provide buying and selling of product through the use of internet is the main target of this project. Moreover, the system has been developed in such a way which makes it reliable, secure and user friendly. Online Marketplace is a system which keeps a list of Stocks of products and can do operations on them. The another major operation is Purchase in which all the billing details, transactions and stock purchasing details are involved in it.

Online marketplace is the service by which consumers can directly buy goods and different categories of products from a real-time seller organization over the internet. So it is the process of buying for the customer and selling for the merchant or organization who sell on the internet. Since the advancement of technology, the customers are becoming more and more eager to buy necessary things sitting at home and just using the internet and computer rather than actually go to the shop physically. That's why because of the emergence of the World Wide Web, merchants have sought to sell their products to people who surf the internet. Thus people can buy just about anything from companies that provide their products online with the help of internet and computer.

1.1 Motivation:

In the existing system, a client has to visit every store to buy a product physically. He faces difficulties to judge a certain product's quality and price. So, there is a higher possibility for a customer to loose in the bargain in terms of price or quality of a certain product. Moreover, a customer also looses extra time and physical strength while doing shopping in the market or mall. So the key points are: 1. Lack of privacy, 2. Lack of authentication, 3. Product may not be reliable and secure, 4. Lack of report printing system.

1.2 Purpose of the Project

The system is willing to replace the existing system for the buying and selling process via online which is not efficient, lengthy process and time consuming. This system is more user friendly than existing system that is why the consumers can easily access the system and can look for the desired items they are willing to buy. The administrators can easily access their information. The main purpose of the system will be efficient buying, selling and maintaining a secure transaction process between the merchants and the customers. So the key points are:

- Improve customer service by providing buy and sell products from any geographical area through internet.
- Reduce certain costs such as ordering costs and stock out costs.
- Invoice system and easy reporting process for the administrator. Administrator can easily
 manage his store and products and category through online.

1.3 Objective

An Online Marketplace web based application where the customer registers with the website and finds the desired product they are willing to buy. And after choosing the product, it is added to a virtual shopping cart and thus multiple products can be added to the cart until finished. So it is much easier and time consuming process with a simple click.

1.4 Scope

This system provides the services from the admin to the customer with all necessary steps. The users select their required product from the entire list with details. It provides the users with all the necessary privileges to access and choose their product including their price with details. Following are the scopes of the developed system that are elaborately discussed:

➢ For Admin:

 Manage user's info: This module captures all the personal information of a customer. Admin can also edit, active and delete all the users for necessity purpose. **Insert Information:** With this system Admin can insert their product information

with details to be available to the Users.

Manage Online Marketplace: Using module admin can manage our marketplace

with inserting a category of product in the store. Also an admin can edit or delete

the category item.

➤ For User:

Insert Detail: A user can register and can insert their personal information for

further activity confirmation in the application.

View Product Information: This system shows that the Users can see some

basic information of the products without going for full details.

1.5 Methodology and Tools

The system is implanted with a 3-tier approach, with a backend MYSQL database, a middle tier

of Dream weaver and PHP, and a web browser as the front end client. System development life

cycle (SDLC) model has been used for the software development. The Software Requirements

Analysis Process covers the complex task of documenting the requirements of all these users,

modeling and analyzing these requirements and documenting them as a basis for system design.

➤ Language Used: HTML, XHTML

> Scripts Used: PHP, CSS, Java Script.

> Designs: Photoshop, Macromedia dream fireworks

➤ Database Use1d: MYSOL

> Server: Apache Server

03

Chapter 2

Observation on Existing System

There may be different e-commerce based websites in the net, but the point is, they don't have the same features. The number of people preferring product purchase via online is in the increase rate. Although, security is one of the main reason people doesn't want to buy items online. But the security of e-commerce is increasing now a day. So if security can be maintained, then people will gain more and more confidence in using e-commerce technology. But many of the e-commerce sites may not have the expected security and privacy from the user.

Another important issue in e-commerce sector is the interactive cycle between a user and a website. If the website doesn't responds to the command entered by the user, then it is not complete. So these factors should be a must for the upcoming and growing e-commerce websites.

2.1 Observation on Existing Online Systems

We have surfed through some of the e-commerce based websites in Bangladesh and we observed those and compared the features with the system we proposed. It is to say that most of the website doesn't cover full features of all the e-commerce features. We are giving some screenshots of the websites we observed to get this more clear.

* www.ajkerdeal.com : Figure 1 shows a product from ajkerdeal.com, there is no option to compare between different products



Figure 1: CK One Perfume

Figure 2 shows a product details from ajkerdeal.com

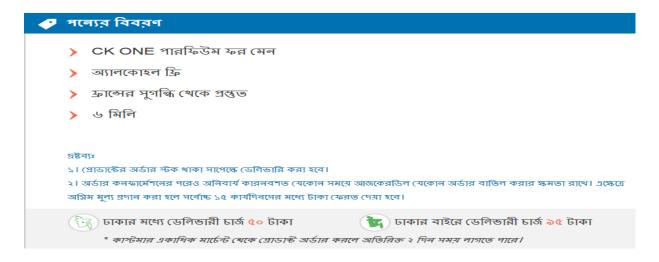


Figure 2: CK One Perfume Details

• Features which are unavailable here:

- The first thing to talk about is that there is no option to compare between different products. This feature is needed to compare products which are similar. It will help the users to get the best product available.
- ➤ No payment option integrated to buy the products via credit card.
- ❖ Daraz.com.bd: Figure 3 shows that the option for selecting product. Here we take a product from daraz.com.



Figure 3: Specific product select option

• Features which are unavailable here:

This is a top charted website and users can view, search as well as buy products. But these don't cover the complete feature of an e-commerce website.

Requirement Analysis

Requirements analysis, also called requirements engineering, is the process of determining user expectations for a new or modified product. These features, called requirements, must be quantifiable, relevant and detailed. In software engineering, such requirements are often called functional specifications.

It is the process that covers what the software is expected to do and how it behaves. So it first collects what the expectations of the users are and then it reflects them in the system.

3.1 Requirement Analysis

This Online Marketplace system required the following requirements. This has mainly two actors. Those are Admin and User. In an E-Commerce service Business holder is known as Admin and Customer is known as the User.

3.2 System Analysis

System Analysis is the act, process, or profession of studying an activity such as a procedure, a business, or a physiological function typically by mathematical means in order to define its goals or purposes and to discover operations and procedures for accomplishing them most efficiently.

During this process, the present system is observed and data are collected from the available files. So, system observation is the main tool used for system analysis.

3.3 Data Requirement

During requirement analysis the following data have been identified for an e-commerce system:

At first each person need to register himself/herself as a User or an Admin for accessing
the necessary information. They also have a user id and password. They can login to the
system from the web using their id and password.

- Admin need to login to the system to operate the system. Admin has an individual or unique login user id and password. Through this id and password admin can login to the system.
- A User can search and browse for the product he is willing to buy.
- Admin can update all the information of the registered items. Any registered items can be
 deleted by the Admin. And also can view all the details of the Users.
- Admin can update the category list of the products. An admin can edit or delete a
 category from the category list. Admin can also insert a new category menu in the
 category list. Admin can also insert product with price and quantity.
- Users can choose and buy their expected products from the system and can confirm the order by choosing the payment method.
- There is a virtual shopping cart available in the system for choosing multiple products and storing in it until the shopping is complete.
- After completing the shopping, the users can choose the payment method which is via credit card or via cash on delivery.

3.4 Process Requirement

The following process requirements are identified for job system:

- A valid login is required for all process to be performed. A valid login is required for every registered users and admin. All of them have a valid user id and password. System will authenticate their valid login.
- After valid login Admin and User can check his/her information and can see personal information.
- Admin can login to the system. Admin can view, delete and update all members' information. Admin can also enter new category in the list and insert new products.

3.5 Physical Design

The physical design relates to the actual input and output processes of the system. This is laid down in terms of how data is input into a system, how it is verified or authenticated, how it is processed, and how it is displayed as In Physical design; the following requirements about the system are decided.

- Input requirements
- Output requirements
- Storage requirements
- Processing Requirements

Put another way, the physical portion of systems design can generally be broken down into three subtasks-

- User Interface Design
- Data Design
- Process Design

3.6 Software Requirements

For installing the system, we mainly required the following software, installed on the hosting system.

- > Web Server
 - Apache (Xamp Apache/2.4.23 (Win32))
- **Database Language:**
 - MySQL
- > Server Side Language
- Object Oriented PHP
- Visual Design
- Sublime Text

3.7 Software Implementation

To implement this software the tools are used fully open sources. So that there are no costing involves developing this software. For designing this project HTML, CSS, JAVASCRIPT are used which is open source. Apache web server is used as web server. PHP is used for database coding. MySQL is used as database server.

3.7.1 HTML5

HTML5 is short form of **Hyper Text Markup Language** and it is a language that are used to create electronic documents, especially pages on the World Wide Web that contain connections called hyperlinks to other pages. Every web page you see on the Internet, including this one contains HTML code that helps format and show text and images in an easy to read format. Without HTML a browser would not know how to format a page and would only display plain text with no formatting that contained no links.

3.7.2 PHP

PHP is probably the most popular scripting language on the web. It is used to enhance web pages. With PHP, you can do things like create username and password login pages, check details from a form, create forums, picture galleries, surveys, and a whole lot more. If you've come across a web page that ends in PHP, then the author has written some programming code to liven up the plain, old HTML. PHP is known as a server-sided language. That's because the PHP doesn't get executed on your computer. But on the computer you requested the page from. The results are then handed over to you, and displayed in your browser.

3.7.3 Apache Server (XAMPP)

The Apache HTTP Server, commonly referred to as Apache is a web server application notable for playing a key role in the initial growth of the World Wide Web. Apache is developed and maintained by an open community of developers under the auspices of the Apache Software Foundation. Most commonly used on a Unix-like system, the software is available for a wide variety of operation systems, including Unix, FreeBSD, Linux, Solaris, Novell NetWare, OSX, Microsoft Windows, OS/2, TPF, OpenVMS and eComStation. Released under the Apache License, Apache is open-source software.

3.7.4 Editor (Sublime Text)

Sublime Text is the web development tool that lets you efficiently design, develop and maintain standards-based websites and applications. Sublime text provides a powerful combination of visual layout tools, application development features, and code editing support.

Chapter 4

Design of the System

System design is the process of defining the architecture, modules, interfaces, and data for a system to satisfy specified requirements. Systems design could be seen as the application of systems theory to product development. There is some overlap with the disciplines of systems analysis, systems architecture and systems engineering.

It implies a systematic approach to the design of a system. It may take a bottom-up or top-down approach, but either way the process is systematic wherein it takes into account all related variables of the system that needs to be created—from the architecture, to the required hardware and software, right down to the data and how it travels and transforms throughout its travel through the system. Systems design then overlaps with systems analysis, systems engineering and systems architecture.

The systems design approach first appeared right before World War II, when engineers were trying to solve complex control and communications problems. They needed to be able to standardize their work into a formal discipline with proper methods, especially for new fields like information theory, operations research and computer science in general.

4.1 Use Case Model

A use case diagram is a graphic depiction of the interactions among the elements of a system.

It is a methodology used in system analysis to identify, clarify, and organize system requirements. In this context, the term "system" refers to something being developed or operated, such as a mail-order product sales and service Web site. Use case diagrams are employed in UML (Unified Modeling Language), a standard notation for the modeling of real-world objects and systems.

System objectives can include planning overall requirements, validating a hardware design, testing and debugging a software product under development, creating an online help reference, or performing a consumer-service-oriented task. For example, use cases in a product sale environment would include item ordering, catalog updating, payment processing, and customer relations. A use case diagram contains four components.

- The boundary, which defines the system of interest in relation to the world around it.
- The actors, usually individuals involved with the system defined according to their roles.
- The use cases, which the specific roles are played by the actors within and around the system.
- The relationships between and among the actors and the use cases.

4.2 Use Case Model for Admin: A use case diagram is a graphic depiction of the interactions among the elements of a system Figure 4 shows the Use case diagram of admin where the admin can login, add/delete customer, add products, delete/update product, add/update category, logout.

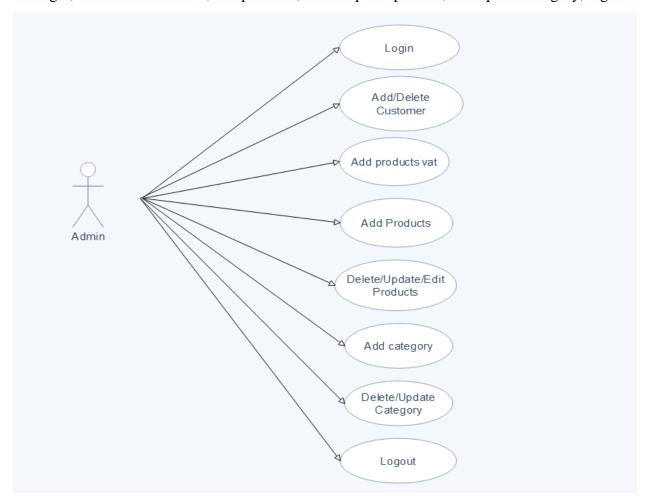


Figure 4: Use Case Model for Admin

4.3 Use Case Model for Customer: Figure 5 shows the Use case diagram of Customer where the customer can login, register, view products, compare products, place order, payment, wishlist, update profile.

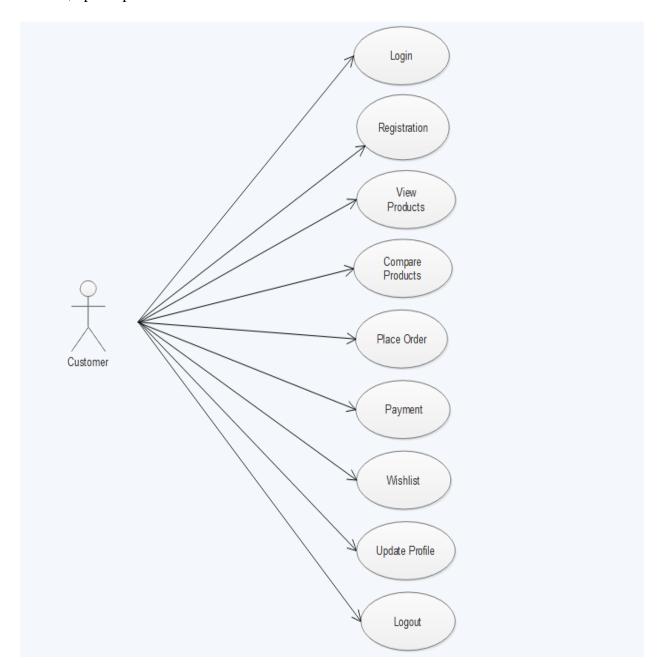


Figure 5: Use Case Model for Admin

4.4 Sequence Diagram for Admin: A **sequence diagram** is an interaction **diagram** that shows how objects operate with one another and in what order. It is a construct of a message **sequence** chart. A **sequence diagram** shows object interactions arranged in time **sequence** Figure 6 shows the sequence diagram of admin

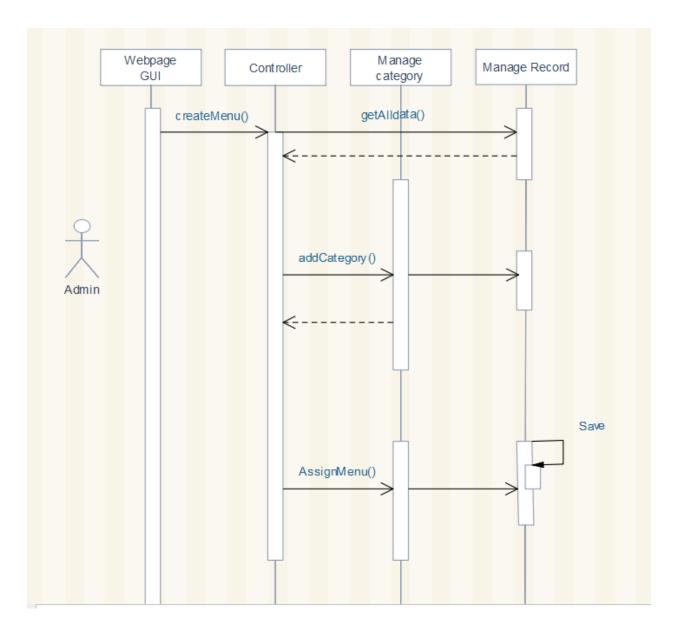


Figure 6: Sequence Diagram for Admin

4.5 Sequence Diagram for User: Figure 7 shows the sequence diagram of User

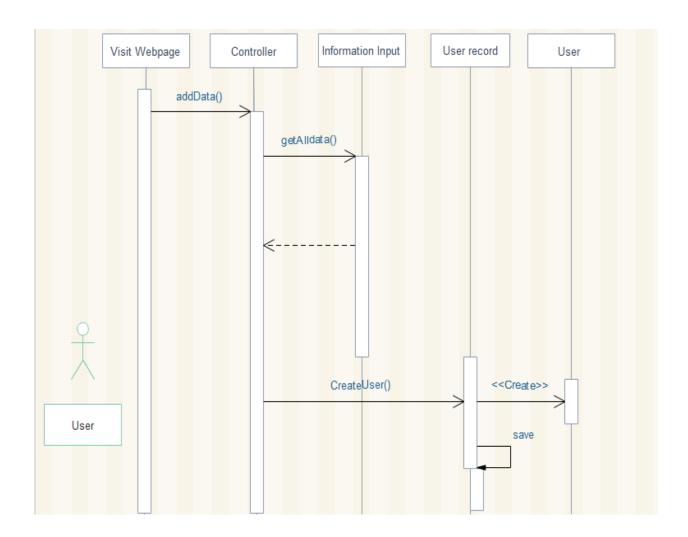


Figure 7: Sequence Diagram for User

Chapter 5

Database Design

Database design is the process of producing a detailed data model of database. This data model contains all the needed logical and physical design choices and physical storage parameters needed to generate a design in a data definition language, which can then be used to create a database. A fully attributed data model contains detailed attributes for each entity.

It is a collection of information that is organized so that it can be easily accessed, managed and updated.

Data is organized into rows, columns and tables, and it is indexed to make it easier to find relevant information. Data gets updated, expanded and deleted as new information is added. Databases process workloads to create and update themselves, querying the data they contain and running applications against it.

Computer databases typically contain aggregations of data records or files, such as sales transactions, product catalogs and inventories, and customer profiles.

Typically, a database manager provides users with the ability to control read/write access, specify report generation and analyze usage. Some databases offer ACID (atomicity, consistency, isolation and durability) compliance to guarantee that data is consistent and that transactions are complete.

Databases are prevalent in large mainframe systems, but are also present in smaller distributed workstations and midrange systems, such as IBM's AS/400 and personal computers.

5.1.1 Structure of the Database System

The database structure of a database system is its structure described in a formal language supported by the database management system (DBMS). The term "schema" refers to the organization of data as a blueprint of how the database is constructed (divided into database tables in the case of relational databases). The formal definition of a database schema is a set of formulas (sentences) called integrity constraints imposed on a database. These integrity constraints ensure compatibility between parts of the schema. All constraints are expressible in the same language. A database can be considered a structure in realization of the database language. The states of a created conceptual schema are transformed into an explicit mapping, the database schema. This describes how real-world entities are modeled in the database.

5.1.2 Requirements of Data

Data requirements are prescribed directives or consensual agreements that define the content and/or structure that constitute high quality data instances and values. Data requirements can thereby be stated by several different individuals or groups of individuals.

It is required to maintain system data or files. It provides a brief description of the required data and files that the system must need to run it's functions. It can be separated into two categories: static and dynamic. The first step in gathering system data is to determine what data is required for building the model. This should be dictated primarily by the scope and level of detail required to achieve the model objectives as described earlier. It is best to go from general to specific in gathering system data. The initial focus should be on defining the overall process flow to provide a skeletal framework for attaching more detailed information. Detailed information can then be added gradually as it becomes available (e.g., resource requirements, processing times, etc.). Starting with the overall process flow not only provides an orderly approach to data gathering, but also enables the model building process to get started which reduces the amount of time to build and debug the model later. Often, missing data becomes more apparent as the model is being built.

In defining the basic flow of entities through the system, a flow diagram can be useful as a way of documenting and visualizing the physical flow of entities from location to location. Once a flow diagram is made, a structured walk-through can be conducted with those familiar with the operation to ensure that the flow is correct and that nothing has been overlooked. The next step might be to define the detail of how entities move between locations and what resources are used for performing operations at each location. At this point it is appropriate to identify location capacities, move times, processing times, etc.

5.2 Entity Relationship Diagram

Entity Relationship Diagram shortly known as ERD shows the relationships among entities. ERD graphically illustrates an information system's entities and the relationships between those entities. An ERD is a conceptual and representational model of data used to represent the entity framework infrastructure.

The elements of an ERD are:

- Entities
- Relationships
- Attributes

5.2.1 Entities

An entity is any singular, identifiable and separate object. It refers to individuals, organizations, and systems, bits of data or even distinct system components that are considered significant in and of them.

The term is used in a number of programming languages/concepts, database management, systems design and other arenas.

There are 3 types of entities:

- **Strong Entities** are the entities which can be fully identified by its own attributes and it is independent from other entity types.
- Weak Entities are the entity which can't be fully identified by its own attributes and takes the foreign key as an attribute (generally it takes the primary key of the entity it is related to) in conjunction.
- **Associative Entities** are used in relational and entity—relationship theory. A relational database requires the implementation of a base relation (or base table) to resolve many-to-many relationships. This kind of base relation is called an associative table.

5.2.2 Relationships

A relationship, in the context of databases, is a situation that exists between two relational database tables when one table has a foreign key that references the primary key of the other table. Relationships allow relational databases to split and store data in different tables, while linking disparate data items.

There are three types of relationships:

- One-to-one: Both tables can have only one record on either side of the relationship. Each primary key value relates to only one (or no) record in the related table. They're like spouses—you may or may not be married, but if you are, both you and your spouse have only one spouse. Most one-to-one relationships are forced by business rules and don't flow naturally from the data. In the absence of such a rule, you can usually combine both tables into one table without breaking any normalization rules.
- One-to-many: The primary key table contains only one record that relates to none, one, or many records in the related table. This relationship is similar to the one between you and a parent. You have only one mother, but your mother may have several children.

• Many-to-many: Each record in both tables can relate to any number of records (or no records) in the other table. For instance, if you have several siblings, so do your siblings (have many siblings). Many-to-many relationships require a third table, known as an associate or linking table, because relational systems can't directly accommodate the relationship.

5.2.3 Attributes

A database attribute is simply a column name in a table in a database.

A database is comprised of tables. Each table has columns and rows; the columns in a database are called database attributes.

This makes sense when you think of it, given that the non-technical definition of an attribute is that it defines a characteristic or quality of something.

In computing, an attribute is a specification that defines a property of an object, element, or file. It may also refer to or set the specific value for a given instance of such. For clarity, attributes should more correctly be considered metadata. An attribute is frequently and generally a property of a property. However, in actual usage, the term attribute can and is often treated as equivalent to a property depending on the technology being discussed. An attribute of an object usually consists of a name and a value; of an element, a type or class name; of a file, a name and extension.

Single valued Attributes: An attribute, that has a single value for a particular entity is known as single valued attributes. For example, age of a employee entity.

Multi valued Attributes: An attributes that may have multiple values for the same entity is known as multi valued attributes. For example colors of a car entity.

Compound Attribute/Composite Attribute: Attribute can be subdivided into two or more other Attribute. For Example, Name can be divided into First name, Middle name and Last name.

Simple Attributes/Atomic Attributes: The attributes which cannot be divided into smaller subparts are called simple or atomic attributes. For example, age of employee entity

Stored Attribute: An attribute, which cannot be derived from other attribute, is known as stored attribute. For example: BirthDate of employee.

Derived Attribute: Attributes derived from other stored attribute. For example age from Date of Birth and Today's date.

5.3 Entity Relationship Diagram (ERD)

An *entity relationship model*, also called an *entity-relationship* (*ER*) *diagram*, is a graphical representation of entities and their relationships to each other, typically used in computing in regard to the organization of <u>data</u> within <u>databases</u> or information systems. An entity is a piece of data-an <u>object</u> or concept about which data is stored.

Relationships Between Entities

A relationship is how the data is shared between entities. There are three types of relationships between entities:

1. One-to-One

One instance of an entity (A) is associated with one other instance of another entity (B). For example, figure 8 shows in a database of employees, each employee name (A) is associated with only one social security number (B).



Figure 8: One-to-One relationship

2. One-to-Many

One instance of an entity (A) is associated with zero, one or many instances of another entity (B), but for one instance of entity B there is only one instance of entity A. For example, figure 9 shows for a company with all employees working in one building, the building name (A) is associated with many different employees (B), but those employees all share the same singular association with entity A.

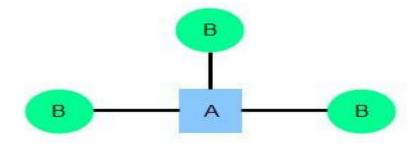


Figure 9: One-to-Many relationship

3. Many-to-Many

One instance of an entity (A) is associated with one, zero or many instances of another entity (B), and one instance of entity B is associated with one, zero or many instances of entity A. For example, figure 10 shows for a company in which all of its employees work on multiple projects, each instance of an employee (A) is associated with many instances of a project (B), and at the same time, each instance of a project (B) has multiple employees (A) associated with it.

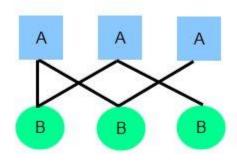


Figure 10: Many-to-Many relationship

Here are the entity relationship diagram symbols which are used to draw an Entity Relationship Diagram.

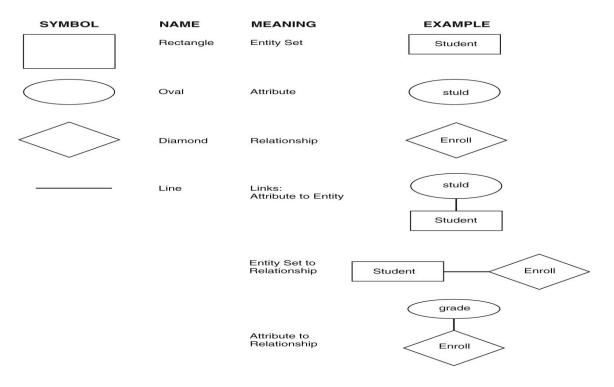


Figure 11: Entity relationship diagram symbols

5.4 Entity Relationship Diagram of Online Marketplace: An entity relationship model, also called an entity-relationship (**ER**) diagram, is a graphical representation of entities and their relationships to each other, typically used in computing in regard to the organization of data within databases or information systems. Figure 12 shows the Entity Relationship Diagram of Online Marketplace.

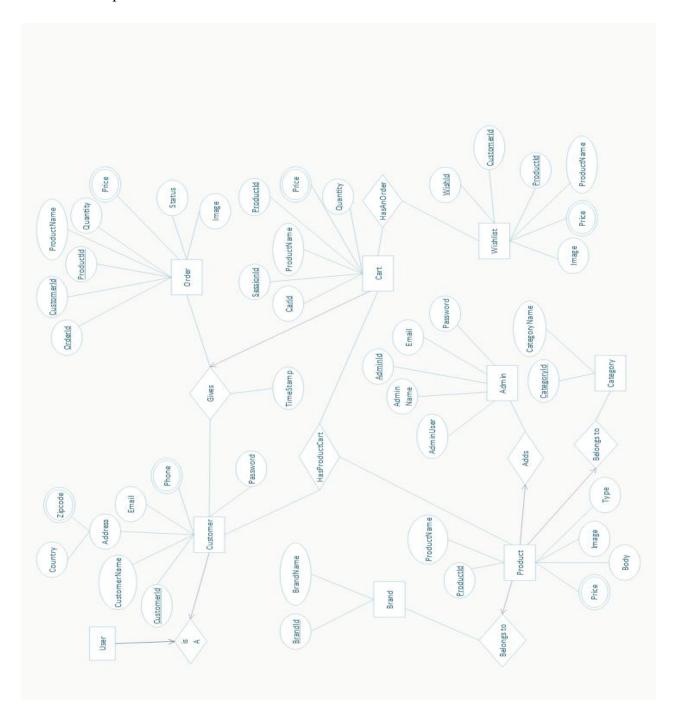


Figure 12 shows the Entity Relationship Diagram of Online Marketplace

5.5 Design of Database: Database design is the process of producing a detailed data model of database. This data model contains all the needed logical and physical design choices and physical storage parameters needed to generate a design in a data definition language, which can then be used to create a database. Figure 13 shows the database design of Online Marketplace.



Figure 13 shows the database design of Online Marketplace

Chapter 6

System Implementation

Implementation is the carrying out, execution, or practice of a plan, a method, or any design, idea, model, specification, standard or policy for doing something. As such, implementation is the action that must follow any preliminary thinking in order for something to actually happen.

In an information technology (IT) context, software or hardware implementation encompasses all the post-sale processes involved in something operating properly in its environment, including analyzing requirements, installation, configuration, customization, running, testing, systems integrations, user training, delivery and making necessary changes. The word "deployment" is sometimes used to mean the same thing.

In this chapter, there is a brief description of our project including images.

6.1 User Account Login:

This is the Account Login page of the system. New users can register from Register New Account option and if the user already an account then user can access his or her by e-mail address and password on this page. **Figure 14** shows the Account Login Page.

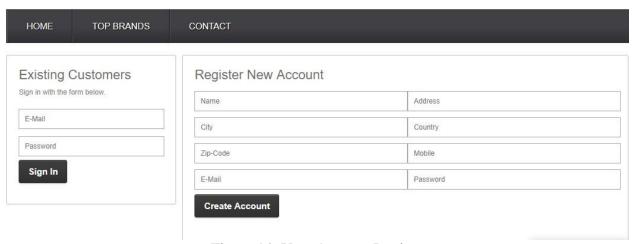


Figure 14: User Account Login

6.2 Admin Login: Figure 15 shows the Admin login page.



Figure 15 Admin login

6.3 Account Information: This is the Account information page of our system. When a user opens the system he will see this page. Figure 16 shows the Account Information page.

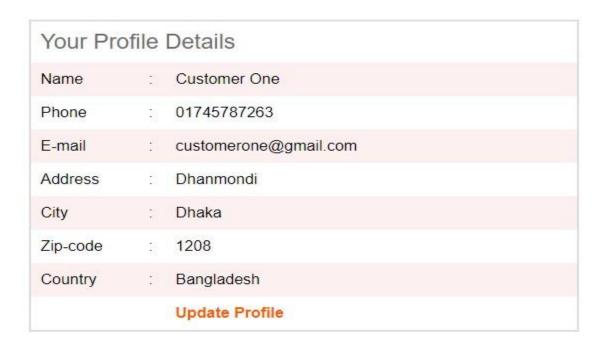


Figure 16: Account Information

6.4 Customer Details:

The customer details section is located in admin panel > Customer Details. Admin can access this page for getting the customer information. Figure 17 shows the Customer Details.



Figure 17: Customer Details

6.5 Customer Update Profile: After Login Account, It is Possible to Change Customer information by the customer. The Update Profile Section is Located Profile > Update Profile. Figure 18 shows the update profile page.



Figure 18: Update Profile

6.6 Product Details: The Product section, accessed under Catalog, will display all the products available in the store. Every row of product will contain the following information: Image, Product Name, Price, Category, Brand, Summery etc. Figure 19 shows the Product details page.



usage of the phones and significant differences in performance between device variants. Apple has not released sales numbers for iPhone 7, but multiple U.S. carriers reported that it was in high demand on launch. Subsequent reports at the end of 2016 stated that Apple had reduced production of the models due to "sluggish" sales and decreasing demand, though sales research after the first quarter of 2017 placed the devices as the best-selling smartphones in the world.

Figure 19: Product details

6.7 Feature Products: Feature Products show at front page of the system in Figure 20

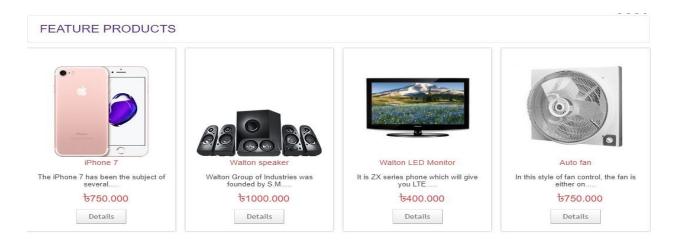


Figure 20: Featured products

6.8 Shopping Cart:

Add to cart is in front of the system. Bellow every product shows Add to option. After add to cart all cart shows in view cart. Figure 21 show this.



Figure 21: Shopping cart

6.9 Place Order: The Orders section is located under Sales>Orders. After login a customer can give order. Figure 22 shows the Place Order Page.



Figure 22: Place Order

6.10 Payment Method: Figure 23 shows the Payment method. There are two option here, one is offline payment and another is online payment.

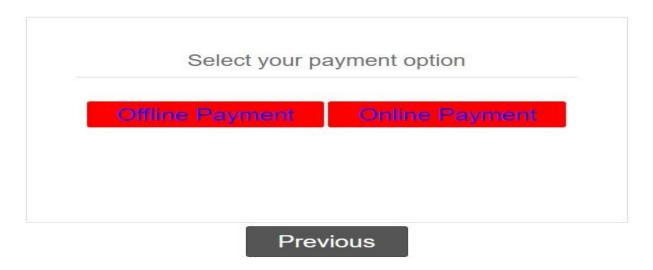


Figure 23: Payment method

6.11 Category List: Figure 24 shows the category list of the online marketplace

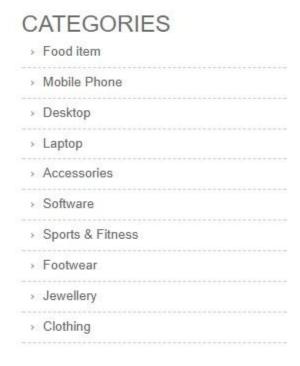


Figure 24: Category List

6.12 Dashboard:

The dashboard is the first thing when a Admin entering into Admin Panel. The main function of the dashboard is to give the shop owner an overview of how the shop is performing. Figure 25 shows the Dashboard.

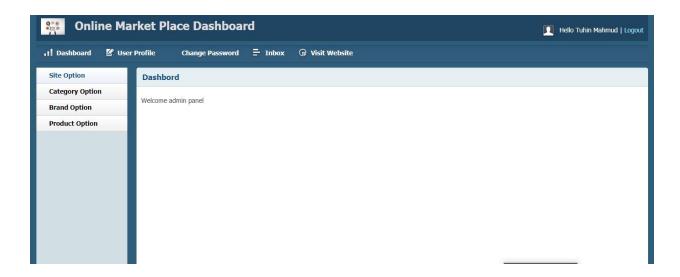


Figure 25: Dashboard

6.13 Category Option: Figure 26 shows the category option. Here the admin will get two options. The admin can add category and can see category list. From category list the admin can also change or delete the category.

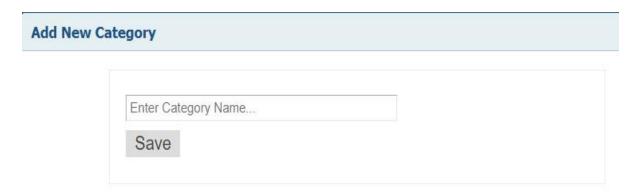


Figure 26: Add category option

Figure 27 shows the category list of the product.

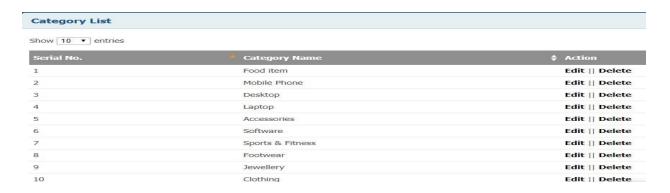


Figure 27: View category list

6.14 Brand Option: Here the admin will get two options. The admin can add Brand and can see Brand list. From category list the admin can also change or delete the Brand.

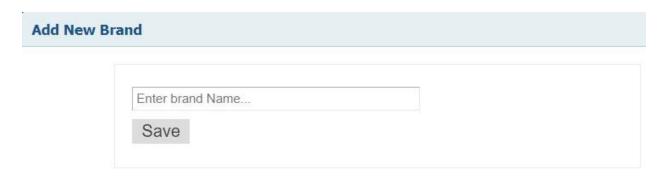


Figure 28: Add Brand option

Figure 29 shows the brand list of the product.

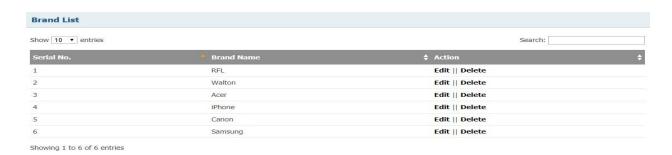


Figure 29: View Brand list

6.15 Product Edit Option:

Here the admin will get two options. The admin can Add Product and can see Product list. From add product the admin can add products. From Product list the admin can also change or delete the product information.

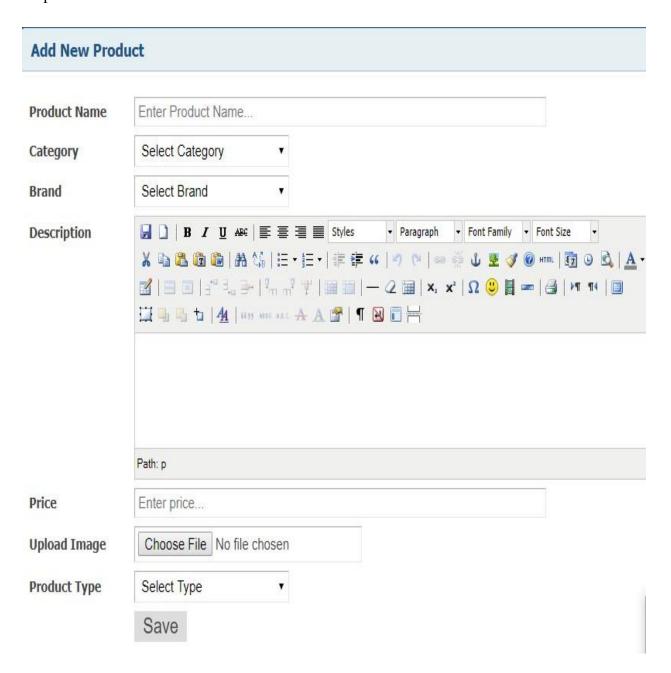


Figure 30: Add Product option

Figure 31 shows the product list which is accessible from admin panel.

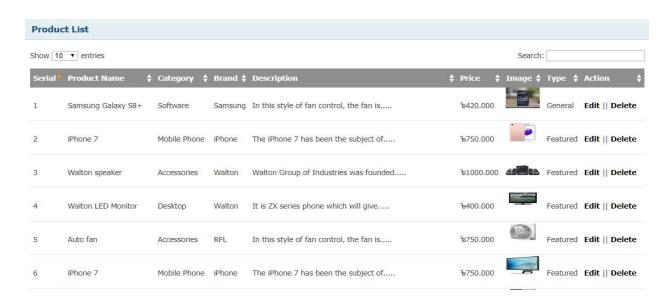


Figure 31: View Product list

6.16 Order Information: The Orders section is located under Inbox > Orders. On this page, every order ever made from the store is listed in detail. Figure 32 shows the Order information.

The following details are displayed for each order on the list:

Product ID, Customer ID, Status, Total Price, Quantity, Date Added, Date Modified etc.

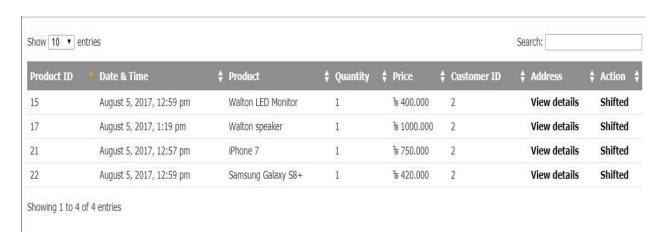


Figure 32: Order information

Chapter 7

Security of the System

System Security is responsible for controlling access to system resources, which will include sensitive data. The system must therefore include a certain amount of protection for such data, and must in turn control access to those parts of the system that administer this protection. System security is concerned with all aspects of these arrangements. The purpose of security of the system is to prevent unauthorized access to the system as well as to store the data in such a way that I doesn't gets lost. That is why, in this project we have added the different and functionalities for both the Admin and the Users. The general Users can only view the data and shop that. But only the Admin has the privileges to modify the data which includes inserting, updating and deleting the data whenever it is necessary.

7.1 Security for User:

In this system, the Users have a unique id and password. So no unauthorized persons get the permission to access any other's account. And so it is secured with a id and password and so the personal information of the users are secured and nobody can access that until knowing the id and password.

7.2 Security for Admin

In this system, the Admin have also a unique id and password and it is fully secured. So unauthorized persons don't have the access to the Admin area and without entering into the Admin area, nobody can change or edit and delete the system information.

7.3 Secured with Session Cookie:

WebPages have no memories. A user going from page to page will be treated by the website as a completely new visitor. Session cookies enable the website you are visiting to keep track of your movement from page to page so you don't get asked for the same information you've already given to the site. Cookies allow you to proceed through many pages of a site quickly and easily

without having to authenticate or reprocess each new area you visit.

Session cookies allow users to be recognized within a website so any page changes or item or data selection we do is remembered from page to page. The most common example of this functionality is the shopping cart feature of any e-commerce site. When we visit one page of a catalog and select some items, the session cookie remembers our selection so our shopping cart will have the items selected when we are ready to check out. Without session cookies, if we click CHECKOUT, the new page does not recognize our past activities on prior pages and our shopping cart will always be empty.

We can adjust your session cookies through the settings feature of your browser.

Without cookies, websites and their servers have no memory. A cookie, like a key, enables swift passage from one place to the next. Without a cookie every time we open a new web page the server where that page is stored will treat us like a completely new visitor.

Websites typically use session cookies to ensure that we are recognized when we move from page to page within one site and that any information we have entered is remembered. For example, if an e-commerce site did not use session cookies then items placed in a shopping basket would disappear by the time we reach the checkout. We can choose to accept session cookies by changing the settings in your browser.

7.4 Security of Database

Database security refers to the collective measures used to protect and secure a database or database management software from illegitimate use and malicious threats and attacks.

It is a broad term that includes a multitude of processes, tools and methodologies that ensure security within a database environment. Database security covers and enforces security on all aspects and components of databases. This includes:

- Data stored in database
- Database server
- Database management system (DBMS)
- Other database workflow applications

Database security is generally planned, implemented and maintained by a database administrator and or other information security professional.

Some of the ways database security is analyzed and implemented include:

- Restricting unauthorized access and use by implementing strong and multifactor access and data management controls.
- Load/stress testing and capacity testing of a database to ensure it does not crash in a distributed denial of service (DDoS) attack or user overload.
- Physical security of the database server and backup equipment from theft and natural disasters.
- Reviewing existing system for any known or unknown vulnerabilities and defining and implementing a road map/plan to mitigate them.

Testing

Software testing is an activity to check whether the actual results match the expected results and to ensure that the software system is defect free. It involves execution of a software component or system component to evaluate one or more properties of interest.

Software testing also helps to identify errors, gaps or missing requirements in contrary to the actual requirements. It can be either done manually or using automated tools. Some prefer saying Software testing as a white box and black box testing.

It is an investigation conducted to provide stakeholders with information about the quality of the software product or service under test. Software testing can also provide an objective, independent view of the software to allow the business to appreciate and understand the risks of software implementation. Test techniques include the process of executing a program or application with the intent of finding software bugs (errors or other defects), and verifying that the software product is fit for use.

Software testing involves the execution of a software component or system component to evaluate one or more properties of interest.

8.1 Importance of Software Testing

Testing is important because software bugs could be expensive or even dangerous. Software bugs can potentially cause monetary and human loss, history is full of such examples.

- In April 2015, Bloomberg terminal in London crashed due to software glitch affected more than 300,000 traders on financial markets. It forced the government to postpone a 3bn pound debt sale.
- Nissan cars have to recall over 1 million cars from the market due to software failure in the airbag sensory detectors. There has been reported two accident due to this software failure.
- Starbucks was forced to close about 60 percent of stores in the U.S and Canada due to software failure in its POS system. At one point store served coffee for free as they unable to process the transaction.
- Some of the Amazon's third party retailers saw their product price is reduced to 1p due to a software glitch. They were left with heavy losses.

- Vulnerability in Window 10. This bug enables users to escape from security sandboxes through a flaw in the win32k system.
- In 2015 fighter plane F-35 fell victim to a software bug, making it unable to detect targets correctly.
- China Airlines Airbus A300 crashed due to a software bug on April 26, 1994, killing 264 innocent live
- In 1985, Canada's Therac-25 radiation therapy machine malfunctioned due to software bug and delivered lethal radiation doses to patients, leaving 3 people dead and critically injuring 3 others.
- In April of 1999, a software bug caused the failure of a \$1.2 billion military satellite launch, the costliest accident in history
- In may of 1996, a software bug caused the bank accounts of 823 customers of a major U.S. bank to be credited with 920 million US dollars.

8.2 Types of Software Testing

Software Testing can be divided into the following types:

- 1. Process.
- 2. Life Cycle Activities.
- 3. Static Testing.
- 4. Dynamic Testing.
- 5. Planning.
- 6. Preparation.
- 7. Evaluation.
- 8. Software Products and related work products.

8.2.1 Process:

A software development process, also known as a software development lifecycle, is a structure imposed on the development of a software product. A software process is represented as a set of work phases that is applied to design and build a software product. Testing is a process rather than a single activity.

• In our system, we have followed a sequential process by which it has been possible to develop the system gradually.

8.2.2 All Life Cycle Activities:

Testing is a process that's take place throughout the Software Development Life Cycle (SDLC).

- The process of designing tests early in the life cycle can help to prevent defects from being introduced in the code. Sometimes it's referred as "verifying the test basis via the test design".
- The test basis includes documents such as the requirements and design specifications.

8.2.3 Static Testing:

It can test and find defects without executing code. Static Testing is done during verification process. This testing includes reviewing of the documents (including source code) and static analysis. This is useful and cost effective way of testing. For example: reviewing, walkthrough, inspection, etc.

8.2.4 Dynamic Testing:

In dynamic testing the software code is executed to demonstrate the result of running tests. It's done during validation process. For example: unit testing, integration testing, system testing, etc.

8.2.5 Planning:

We need to plan as what we want to do. We control the test activities, we report on testing progress and the status of the software under test.

- Planning has been very important for our project because without proper planning, nothing of this would be possible.
- To develop the system, we have first planned the development process and then made the plan into reality to complete the development of the system.

8.5.6 Preparation:

We need to choose what testing we will do, by selecting test conditions and designing test cases.

8.2.7 Evaluation:

During evaluation we must check the results and evaluate the software under test and the completion criteria, which helps us to decide whether we have finished testing and whether the software product has passed the tests.

8.2.8 Software products and related work products:

Along with the testing of code the testing of requirement and design specifications and also the related documents like operation, user and training material is equally important.

Chapter 9

Conclusion & Future Scope

In general, today's businesses must always strive to create the next best thing that consumers will want because consumers continue to desire their products, services etc. to continuously be better, faster, and cheaper. In this world of new technology, businesses need to accommodate to the new types of consumer needs and trends because it will prove to be vital to their business' success and survival. E-commerce is continuously progressing and is becoming more and more important to businesses as technology continues to advance and is something that should be taken advantage of and implemented.

From the inception of the Internet and e-commerce, the possibilities have become endless for both businesses and consumers. Creating more opportunities for profit and advancements for businesses, while creating more options for consumers.

However, just like anything else, e-commerce has its disadvantages including consumer uncertainties, but nothing that cannot be resolved or avoided by good decision-making and business practices.

There are several factors and variables that need to be considered and decided upon when starting an e-commerce business. Some of these include: types of e-commerce, marketing strategies, and countless more. If the correct methods and practices are followed, a business will prosper in an e-commerce setting with much success and profitability.

At present the products which are getting high response are mobile and gadgets, fashion accessories and other electronic products. By their policies and payment methods encourage the buyer to go with them.

Online marketplace business opportunities in Bangladesh is higher than any other country in the world because of the fact that India is the fasting growing economy and youngest country of the world, purchasing capability of the population is increasing day by day.

- We will collect the feedback from the customer and will develop and upgrade the system to make it better and better.
- We will develop different gateway of payment systems which will be available in out country in the near future because of the increasing economy rate.
- We will integrate Point of Sale in shorter, the POS system with this website and it will make the system more advanced.
- We will try to develop it a multipurpose business website which means if an consumer wants to maintain different business with the help of just one website, then he will be able to do it with the help of the system.

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- 4. https://www.codeschool.com/learn/php
- 5. https://www.tutorialspoint.com/php/
- 6. https://www.codecademy.com/
- 7. https://devzone.zend.com/6/php-101-php-for-the-absolute-beginner/

Source Code:

```
Config.php:
<?php
define("DB_HOST", "localhost");
define("DB_USER", "root");
define("DB_PASS", "");
define("DB_NAME", " db_shop");
?>
Format.php:
<?php
class Format{
public function formatDate($date){
 return date('F j, Y, g:i a', strtotime($date));
 public function textShorten($text, $limit = 400){
  $text = $text. " ";
  $text = substr($text, 0, $limit);
  $text = substr($text, 0, strrpos($text, ' '));
  $text = $text."....";
  return $text;
public function validation($data){
  $data = trim($data);
  $data = stripcslashes($data);
  $data = htmlspecialchars($data);
  return $data;
  }
public function title(){
 $path = $_SERVER['SCRIPT_FILENAME'];
 $title = basename($path, '.php');
 if ($title == 'index') {
 $title = 'home';
 }elseif ($title == 'contact') {
 $title = 'contact'; }
 return $title = ucfirst($title);
  } } ?>
```

Database.php

```
<?php
 $filepath = realpath(dirname(__FILE__));
 include_once ($filepath.'/../config/config.php');
?>
<?php
Class Database{
public $host = DB_HOST;
public $user = DB_USER;
public $pass = DB_PASS;
public $dbname = DB_NAME;
 public $link;
public $error;
public function __construct(){
 $this->connectDB();
}
private function connectDB(){
$this->link = new mysqli($this->host, $this->user, $this->pass,
 $this->dbname);
if(!$this->link){
 $this->error = "Connection fail". $this->link->connect_error;
 return false;
 } }
public function select($query){
 $result = $this->link->query($query) or die($this->link->error. LINE );
 if(\text{sresult->num\_rows} > 0)
  return $result;
 } else {
  return false;
  } }
public function insert($query){
$insert_row = $this->link->query($query) or die($this->link->error.__LINE__);
if($insert_row){
 return $insert_row;
} else {
 return false;
 } }
public function update($query){
$update_row = $this->link->query($query) or die($this->link->error.__LINE__);
if($update_row){
```

```
return $update_row;
} else {
 return false;
  } }
public function delete($query){
$delete_row = $this->link->query($query) or die($this->link->error.__LINE__);
if($delete_row){
 return $delete_row;
} else {
 return false;
  } } }
Session.php
  <?php
class Session{
   public static function init(){
   if (version_compare(phpversion(), '5.4.0', '<')) {
       if (session_id() == ") {
          session_start();
       }
     } else {
       if (session_status() == PHP_SESSION_NONE) {
          session_start();
          } }
    public static function set($key, $val){
    SESSION[key] = val;
   public static function get($key){
   if (isset($_SESSION[$key])) {
    return $_SESSION[$key];
    } else {
    return false;
     }
         }
    public static function checkSession(){
    self::init();
    if (self::get("adminlogin")== false) {
    self::destroy();
    header("Location:login.php");
      } }
```

```
self::init();
   if (self::get("adminlogin")== true) {
    header("Location:dashbord.php");
   public static function destroy(){
   session_destroy();
   header("Location:login.php");
     } ?>
Adminlogin.php
<?php
$filepath = realpath(dirname(__FILE__));
 include_once ($filepath.'/../lib/Session.php');
 Session::checkLogin();
 include_once ($filepath.'/../lib/Database.php');
 include_once ($filepath.'/../helpers/Format.php');
?>
<?php
class Adminlogin{
       private $db;
       private $fm;
  public function __construct()
       $this->db= new Database();
       $this->fm= new Format(); }
    public function adminLogin($adminUser,$adminPass){
    $adminUser = $this->fm->validation($adminUser);
    $adminPass = $this->fm->validation($adminPass);
    $adminUser = mysqli_real_escape_string($this->db->link,$adminUser);
    $adminPass = mysqli_real_escape_string($this->db->link,$adminPass);
        if (empty( $adminUser) || empty( $adminPass)) {
              $loginmsg= "Username or Passward must not empty";
              return $loginmsg;
        }else{
        $query = "SELECT * FROM table_admin WHERE adminUser='$adminUser'
AND adminPass= '$adminPass'";
              $result= $this->db->select($query);
              if ($result !=false) {
```

public static function checkLogin(){

Brand.php

```
<?php
$filepath = realpath(dirname(__FILE__));
include_once ($filepath.'/../lib/Database.php');
include_once ($filepath.'/../helpers/Format.php'); ?>
 <?php
 class Brand{
 private $db;
      private $fm;
       public function __construct()
             $this->db= new Database();
             $this->fm= new Format(); }
public function brandInsert($brandName){
     $brandName = $this->fm->validation($brandName);
     $brandName = mysqli_real_escape_string($this->db->link,$brandName);
            if (empty( $brandName)) {
            $msg = "<span class='error'>Brand field must not be empty</span> ";
            return $msg;
            }else{
     $query= "INSERT INTO table_brand(brandName) VALUES('$brandName')";
            $brandinsert = $this->db->insert($query);
            if ($brandinsert) {
            $msg = "<span class='success'>Brand name Inserted Successfully</span>";
              return $msg;
                }else{
       $msg ="<span class='error'>Brand name Not Inserted</span>";
        return $msg;
```

```
} }
          }
  public function getAllBrand(){
        $query = "SELECT * FROM table brand ORDER BY brandId DESC";
 $result = $this->db->select($query);
 return $result;
          }
  public function getBrandById($id){
        $query = "SELECT * FROM table_brand WHERE brandId = '$id' ";
 $result = $this->db->select($query);
 return $result:
  }
  public function brandUpdate($brandName, $id){
           $brandName = $this->fm->validation($brandName);
 $brandName = mysqli_real_escape_string($this->db->link,$brandName);
 $id = mysqli_real_escape_string($this->db->link,$id);
        if (empty( $brandName)) {
        $msg = "<span class='error'>Brand field must not be empty </span> ";
        return $msg;
  }else{
        $query = "UPDATE table_brand SET brandName = '$brandName'
                  WHERE
                             brandId = '$id'";
        $updaed_row = $this->db->update($query);
        if ($updaed_row) {
               $msg = "<span class='success'>Brand Inserted Successfully</span>";
           return $msg;
          }else{
               $msg ="<span class='error'>Brand Not Updated</span>";
    return $msg;
           } }
  public function delBrandById($id){
         $query = "DELETE FROM table_brand WHERE brandId ='$id'";
$deldata = $this->db->delete($query);
 if ($deldata) {
  $msg = "<span class='success'>Brand name deleted successfully</span>";
           return $msg;
  }else{
 $msg = "<span class='Error'>Brand name not deleted</span>";
           return $msg;
   } } } ?>
```

Cart.php

```
<?php
 $filepath = realpath(dirname(__FILE__));
 include_once ($filepath.'/../lib/Database.php');
 include_once ($filepath.'/../helpers/Format.php');
 ?>
 <?php
 class Cart{
       private $db;
       private $fm;
       public function __construct()
               $this->db= new Database();
               $this->fm= new Format();
       public function addToCart($quantity, $id){
       $quantity = $this->fm->validation($quantity);
            $quantity = mysqli_real_escape_string($this->db->link,$quantity);
            $productId = mysqli_real_escape_string($this->db->link,$id);
            $sId = session_id();
            $squery = "SELECT *FROM table_product WHERE productId= '$productId'";
            $result = $this->db->select($squery)->fetch_assoc();
            $productName = $result['productName'];
            $price = $result['price'];
            $image = $result['image'];
 $checkquery = "SELECT *FROM table_cart WHERE productId= '$productId'
     AND sId = '\$sId''';
      $getPro = $this->db->select($checkquery);
        if ($getPro) {
              $msg = "Product already added!";
              return $msg;
        }else{
              $query= "INSERT INTO
table_cart(sId,productId,productName,price,quantity,image)
       VALUES('$sId','$productId','$productName','$price','$quantity','$image')";
     $productinsert = $this->db->insert($query);
              if ($productinsert) {
                 header("Location:cart.php");
                  }else{
         header("Location:error.php");
```

```
} }
  public function getCartProduct(){
   sId = session id();
   $query = "SELECT * FROM table_cart WHERE sId = '$sId' ";
   $result = $this->db->select($query);
   return $result;
       }
  public function updateCartQuantity($cartId, $quantity){
    $cartId = mysqli_real_escape_string($this->db->link,$cartId);
    $quantity = mysqli_real_escape_string($this->db->link,$quantity);
    $query = "UPDATE table_cart SET quantity = '$quantity' WHERE cartId = '$cartId'";
          $updated_row = $this->db->update($query);
          if ($updated_row) {
          $msg = "<span class='success'>Quantity updated Successfully</span>";
             return $msg;
            }else{
           $msg ="<span class='error'>Quantity Not Updated</span>";
          return $msg;
            } }
public function delProductByCart($delId){
   $\delId = \text{mysqli real escape string($this->db->link,$delId);}
   $query = "DELETE FROM table_cart WHERE cartId ='$delId'";
   $deldata = $this->db->delete($query);
   if ($deldata) {
   echo "<script>window.location = 'cart.php';</script>";
   }else{
   $msg = "<span class='Error'>Category not deleted</span>";
   return $msg;
   public function checkCartTable(){
          $sId = session_id();
     $query = "SELECT * FROM table_cart WHERE sId = '$sId' ";
          $result = $this->db->select($query);
          return $result; }
   public function delCustomerCart(){
    $sId = session_id();
    $query = "DELETE FROM table_cart WHERE sId = '$sId'";
    $this->db->delete($query);
      }
 public function orderProduct($cmrId){
```

```
\$sId = session id();
        $query = "SELECT * FROM table_cart WHERE sId = '$sId' ";
        $getPro = $this->db->select($query);
        if ($getPro) {
         while ($result=$getPro->fetch_assoc()) {
           $productId = $result['productId'];
           $productName = $result['productName'];
           $quantity = $result['quantity'];
           $price = $result['price']*$quantity;
           $image = $result['image'];
  $query= "INSERT INTO table_order(cmrId,productId,productName,quantity,price,image)
       VALUES('$cmrId', '$productId', '$productName', '$quantity', '$price', '$image')";
  $productinsert = $this->db->insert($query);
       }
          } }
     public function payableAmount($cmrId){
     $query = "SELECT price FROM table_order WHERE cmrId = '$cmrId' AND date=
now()";
   $result = $this->db->select($query);
   return $result;
     }
     public function getOrderProduct($cmrId){
      $query = "SELECT * FROM table_order WHERE cmrId = '$cmrId' ORDER BY date
DESC";
   $result = $this->db->select($query);
   return $result;
     }
     public function checkOrder($cmrId){
       $query = "SELECT * FROM table order WHERE cmrId = '$cmrId' ";
       $result = $this->db->select($query);
       return $result;
      }
    public function getAllOrderProduct(){
       $query = "SELECT * FROM table_order ORDER BY date DESC";
       $result = $this->db->select($query);
       return $result:
       }
    public function productShifted($id,$date,$price){
      $id = mysqli_real_escape_string($this->db->link,$id);
      $date = mysqli_real_escape_string($this->db->link,$date);
      $price = mysqli_real_escape_string($this->db->link,$price);
```

```
$query = "UPDATE table_order SET status = '1' WHERE cmrId = '$id' AND date='$date'
AND price='$price'";
  $updated row = $this->db->update($query);
  if ($updated row) {
   $msg = "<span class='success'>Updated Successfully</span>";
    return $msg;
    }else{
       $msg = "<span class='error'>Not Successfully</span>";
       return $msg;
      }
         }
    public function delProductShifted($id, $date, $price){
      $id = mysqli_real_escape_string($this->db->link,$id);
      $date = mysqli_real_escape_string($this->db->link,$date);
      $price = mysqli_real_escape_string($this->db->link,$price);
      $query = "DELETE FROM table_order WHERE cmrId = '$id' AND date='$date' AND
price='$price'";
       $deldata = $this->db->delete($query);
       if ($deldata) {
       $msg = "<span class='success'>Data deleted successfully</span>";
     return $msg;
       }else{
       $msg = "<span class='Error'>Data not deleted</span>";
    return $msg;
       }
           }
    public function productShifConfirm($id, $date, $price){
      $id = mysqli_real_escape_string($this->db->link,$id);
     $date = mysqli_real_escape_string($this->db->link,$date);
      $price = mysqli real escape string($this->db->link,$price);
      $query = "UPDATE table_order SET status = '2' WHERE cmrId = '$id' AND date='$date'
AND price='$price'";
  $updated_row = $this->db->update($query);
  if ($updated_row) {
   $msg = "<span class='success'>Updated Successfully</span>";
    return $msg;
    }else{
       $msg = "<span class='error'>Not Successfully</span>";
       return $msg;
      } } ?>
```

Category.php

```
<?php
$filepath = realpath(dirname(__FILE__));
  include_once ($filepath.'/../lib/Database.php');
  include_once ($filepath.'/../helpers/Format.php'); ?>
 <?php
 class Category{
      private $db;
      private $fm;
      public function __construct()
             $this->db= new Database();
             $this->fm= new Format();
     public function catInsert($catName){
       $catName = $this->fm->validation($catName);
       $catName = mysqli_real_escape_string($this->db->link,$catName);
            if (empty( $catName)) {
            $msg = "<span class='error'>Category field must not be empty </span> ";
            return $msg;
             }else{
     $query= "INSERT INTO table_category(catName) VALUES('$catName')";
            $catinsert = $this->db->insert($query);
            if ($catinsert) {
            $msg = "<span class='success'>Category Inserted Successfully</span>";
              return $msg;
                }else{
     $msg ="<span class='error'>Category Not Inserted</span>";
        return $msg;
              } }
public function getAllcat(){
     $query = "SELECT * FROM table category ORDER BY catId DESC";
     $result = $this->db->select($query);
     return $result;
    }
  public function getCatById($id){
 $query = "SELECT * FROM table_category WHERE catId = '$id' ";
     $result = $this->db->select($query);
     return $result;
    }
```

```
public function catUpdate($catName, $id){
    $catName = $this->fm->validation($catName);
       $catName = mysqli real escape string($this->db->link,$catName);
       $id = mysqli_real_escape_string($this->db->link,$id);
              if (empty( $catName)) {
              $msg = "<span class='error'>Category field must not be empty </span> ";
              return $msg;
         }else{
       $query = "UPDATE table_category SET catName = '$catName' WHERE catId = '$id'";
              $updaed row = $this->db->update($query);
              if ($updaed row) {
              $msg = "<span class='success'>Category Inserted Successfully</span>";
                return $msg;
                }else{
                $msg ="<span class='error'>Category Not Updated</span>";
                return $msg;
                   } }
                }
       public function delCatById($id){
        $query = "DELETE FROM table_category WHERE cartId ='$id'";
        $deldata = $this->db->delete($query);
       if ($deldata) {
       $msg = "<span class='success'>Category deleted successfully</span>";
                 return $msg;
       }else{
       $msg = "<span class='Error'>Category not deleted</span>";
                return $msg;
       } } ?>
Customer.php
<?php
 $filepath = realpath(dirname(__FILE__));
 include_once ($filepath.'/../lib/Database.php');
 include_once ($filepath.'/../helpers/Format.php');
 ?>
<?php
class Customer{
       private $db;
       private $fm;
       public function __construct(){
```

```
$this->db= new Database();
               $this->fm= new Format();
     public function customerRegistration($data){
     $name = mysqli_real_escape_string($this->db->link,$data['name']);
     $address = mysqli_real_escape_string($this->db->link,$data['address']);
     $city = mysqli_real_escape_string($this->db->link,$data['city']);
     $country = mysqli_real_escape_string($this->db->link,$data['country']);
     $zip = mysqli real escape string($this->db->link,$data['zip']);
     $phone = mysqli real escape string($this->db->link,$data['phone']);
     $email = mysqli_real_escape_string($this->db->link,$data['email']);
     $password = mysqli_real_escape_string($this->db->link,md5($data['password']));
    if ($name =="" || $address== "" || $city== "" || $country== "" || $zip== "" || $phone== "" ||
$email== "" || $password== "") {
       $msg = "<span class='error'>Fields must not be empty </span> ";
              return $msg;
         $mailquery = "SELECT *FROM table_customer WHERE email='$email' LIMIT 1 ";
         $mailcheck = $this->db->select($mailquery);
         if ($mailcheck != false) {
              $msg = "<span class='error'>This E-mail already exist </span> ";
              return $msg;
         }else{
     $query= "INSERT INTO
table_customer(name,address,city,country,zip,phone,email,password)
VALUES('$name', '$address', '$city', '$country', '$zip', '$phone', '$email', '$password')";
       $productinsert = $this->db->insert($query);
              if ($productinsert) {
              $msg = "<span class='success'>Customer data Inserted Successfully</span>";
                 return $msg;
                  }else{
       $msg ="<span class='error'>Customer data not Inserted</span>";
          return $msg;
        } } }
    public function customerLogin($data){
    $email = mysqli_real_escape_string($this->db->link,$data['email']);
    $password = mysqli_real_escape_string($this->db->link,md5($data['password']));
    if (empty($email) || empty($password)) {
       $msg = "<span class='error'>Fields must not be empty </span> ";
              return $msg; }
```

```
$query = "SELECT *FROM table_customer WHERE email = '$email' AND password =
'$password'";
    $result = $this->db->select($query);
    if ($result != false) {
       $value = $result->fetch_assoc();
       Session::set("cuslogin",true);
       Session::set("cmrId",$value['customerId']);
       Session::set("cmrName",$value['name']);
       header("Location:cart.php");
    }else{
       $msg = "<span class='error'> E-mail or password not match ! </span>";
              return $msg;
    }
  }
 public function getCustomerData($id){
       $query = "SELECT * FROM table_customer WHERE customerId = '$id' ";
              $result = $this->db->select($query);
              return $result;
       }
     public function customerUpdate($data, $cmrId){
     $name = mysqli real escape string($this->db->link,$data['name']);
     $address = mysqli_real_escape_string($this->db->link,$data['address']);
     $city = mysqli_real_escape_string($this->db->link,$data['city']);
     $country = mysqli_real_escape_string($this->db->link,$data['country']);
     $zip = mysqli_real_escape_string($this->db->link,$data['zip']);
     $phone = mysqli_real_escape_string($this->db->link,$data['phone']);
     $email = mysqli_real_escape_string($this->db->link,$data['email']);
if ($name =="" || $address== "" || $city== "" || $country== "" || $zip== "" || $phone== "" ||
$email== "") {
       $msg = "<span class='error'>Fields must not be empty </span> ";
              return $msg;
         }else{
      $query = "UPDATE table_customer SET name = '$name', address = '$address', city =
'$city', country = '$country', zip = '$zip', phone = '$phone', email = '$email' WHERE customerId
= '$cmrId' ":
       $updated row = $this->db->update($query);
              if ($updated row) {
              $msg = "<span class='success'>Customer Profile Updated Successfully</span>";
                 return $msg;
                }else{
```

```
$msg ="<span class='error'>Customer Profile not Updated </span>";
          return $msg;
         } } } ?>
 Product.php
 <?php
 $filepath = realpath(dirname( FILE ));
 include_once ($filepath.'/../lib/Database.php');
 include_once ($filepath.'/../helpers/Format.php');
 ?>
<?php
class Product{
 private $fm;
        private $db;
        public function __construct(){
   $this->fm= new Format();
                $this->db= new Database(); }
  public function productInsert($data,$file){
      $productName = mysqli real escape string($this->db->link,$data['productName']);
      $catId = mysqli real escape string($this->db->link,$data['catId']);
        $brandId = mysqli_real_escape_string($this->db->link,$data['brandId']);
        $body = mysqli_real_escape_string($this->db->link,$data['body']);
        $price = mysqli_real_escape_string($this->db->link,$data['price']);
        $type = mysqli_real_escape_string($this->db->link,$data['type']);
  $permited = array('jpg', 'jpeg', 'png', 'gif');
  $file_name = $file['image']['name'];
  $file_size = $file['image']['size'];
  $file_temp = $file['image']['tmp_name'];
  $div = explode('.', $file_name);
  $file_ext = strtolower(end($div));
  $unique_image = substr(md5(time()), 0, 10).'.'$file_ext;
  $uploaded_image = "upload/".$unique_image;
  if ($productName == "" || $catId== "" || $brandId== "" || $body== "" || $price== "" ||
$file_name== "" || $type== "") {
       $msg = "<span class='error'>Fields must not be empty </span> ";
              return $msg;
                  }elseif ($file size >1048567) {
                 echo "<span class='error'>Image Size should 1be less then 1MB!
                  </span>";
```

```
} elseif (in_array($file_ext, $permited) === false) {
                 echo "<span class='error'>You can upload only:-"
                 .implode(', ', $permited)."</span>";
                 } else{
       move_uploaded_file($file_temp, $uploaded_image);
$query = "INSERT INTO table_product(productName,catId,brandId,body,price,image,type)
VALUES('$productName','$catId','$brandId','$body','$price','$uploaded_image','$type')";
   $productinsert = $this->db->insert($query);
              if ($productinsert) {
              $msg = "<span class='success'>Product inserted Successfully</span>";
                 return $msg;
                  }else{
       $msg ="<span class='error'>Product Not inserted</span>";
          return $msg;
       } }
              }
    public function getAllProduct(){
 $query = "SELECT table_product.*, table_category.catName, table_brand.brandName FROM
table_product INNER JOIN table_category ON table_product.catId = table_category.catId
INNER JOIN table_brand ON table_product.brandId = table_brand.brandId ORDER BY
table_product.productId DESC";
       $result = $this->db->select($query);
       return $result;
   }
   public function getProById($id){
   $query = "SELECT * FROM table_product WHERE productId = '$id' ";
       $result = $this->db->select($query);
       return $result;
   public function productUpdate($data, $file, $id){
   $productName = mysqli_real_escape_string($this->db->link,$data['productName']);
   $catId = mysqli_real_escape_string($this->db->link,$data['catId']);
   $brandId = mysqli_real_escape_string($this->db->link,$data['brandId']);
   $body = mysqli_real_escape_string($this->db->link,$data['body']);
   $price = mysqli_real_escape_string($this->db->link,$data['price']);
   $type = mysqli_real_escape_string($this->db->link,$data['type']);
   $permited = array('jpg', 'jpeg', 'png', 'gif');
         $file_name = $file['image']['name'];
         $file_size = $file['image']['size'];
         $file_temp = $file['image']['tmp_name'];
         $div = explode('.', $file_name);
```

```
$file ext = strtolower(end($div));
         $unique image = substr(md5(time()), 0, 10).'.'.$file ext;
         $uploaded_image = "upload/".$unique_image;
 if ($productName =="" ||$catId== ""|| $brandId== "" || $body== "" || $price=="" || $type== ""){
       $msg = "<span class='error'>Fields must not be empty </span> ";
              return $msg;
                  }else{
                  if (!empty($file_name)) {
                  if ($file size > 1048567) {
                 echo "<span class='error'>Image Size should be less then 1MB!
                 </span>";
        } elseif (in_array($file_ext, $permited) === false) {
                 echo "<span class='error'>You can upload only:-"
                 .implode(', ', $permited)."</span>";
                } else{
       move_uploaded_file($file_temp, $uploaded_image);
       $query = "UPDATE table_product SET productName = '$productName', catId = '$catId',
brandId = '$brandId', body = '$body', price = '$price', image = '$uploaded_image',
       type = '$type' WHERE productId ='$id' ";
       $productupdated = $this->db->update($query);
              if ($productupdated) {
              $msg = "<span class='success'>Product updated Successfully</span>";
                return $msg;
                  }else{
       $msg ="<span class='error'>Product Not updated</span>";
          return $msg;
          } }
    } else{
 $query = "UPDATE table_product SET productName = '$productName', catId = '$catId',
 brandId = '$brandId', body = '$body', price = '$price', type = '$type' WHERE productId = '$id' ";
 $productupdate = $this->db->update($query);
              if ($productupdate) {
              $msg = "<span class='success'>Product updated Successfully</span>";
              return $msg;
                  }else{
       $msg ="<span class='error'>Product Not updated</span>";
        return $msg;
        } } }
    public function delProById($id){
```

```
$query = "SELECT * FROM table_product WHERE productId = '$id'";
       $getData = $this->db->select($query);
       if ($getData) {
              while ($delImg = $getData->fetch_assoc()){
                     $dellink = $delImg['image'];
                     unlink($dellink);
                }
              }
       $delquery = "DELETE FROM table_product WHERE productId = '$id' ";
       $deldata = $this->db->delete($delquery);
       if ($deldata) {
       $msg = "<span class='success'>Product deleted successfully</span>";
         return $msg;
         }else{
        $msg = "<span class='Error'>Product not deleted</span>";
                return $msg;
          }
            }
 public function getFeaturedProduct(){
       $query = "SELECT * FROM table_product WHERE type='0' ORDER BY productId
DESC LIMIT 4";
       $result = $this->db->select($query);
       return $result;
  }
  public function getNewProduct(){
       $query = "SELECT * FROM table_product ORDER BY productId DESC LIMIT 4";
       $result = $this->db->select($query);
       return $result;
    }
  public function getSingleProduct($id){
       $query = "SELECT p.*, c.catName, b.brandName FROM table_product as p,
table_category as c, table_brand as b WHERE p.catId= c.catId AND p.brandId = b.brandId AND
p.productId= '$id' ";
       $result = $this->db->select($query);
       return $result;
 public function latestFromIphone(){
   $query = "SELECT * FROM table_product WHERE brandId='3' ORDER BY productId
DESC LIMIT 1";
   $result = $this->db->select($query);
   return $result;
 }
```

```
public function latestFromSamsung(){
   $query = "SELECT * FROM table_product WHERE brandId='1' ORDER BY productId
DESC LIMIT 1";
   $result = $this->db->select($query);
   return $result;
  public function latestFromWalton(){
   $query = "SELECT * FROM table_product WHERE brandId='5' ORDER BY productId
DESC LIMIT 1";
   $result = $this->db->select($query);
   return $result:
     }
  public function latestFromRfl(){
   $query = "SELECT * FROM table_product WHERE brandId='6' ORDER BY productId
DESC LIMIT 1";
   $result = $this->db->select($query);
   return $result;
       }
   public function productByCat($id){
   $catId = mysqli_real_escape_string($this->db->link,$id);
   $query = "SELECT * FROM table product WHERE catId = '$catId' ";
   $result = $this->db->select($query);
   return $result:
     }
   public function insertCompareData($cmprid,$cmrId){
   $cmrId = mysqli_real_escape_string($this->db->link,$cmrId);
   $productId = mysqli_real_escape_string($this->db->link,$cmprid);
$cquery="SELECT *FROM table_compare WHERE cmrId='$cmrId'AND productId =
'$productId' ";
    $check = $this->db->select($cquery);
   if ($check) {
     $msg = "<span class='Error'>Already Added</span>";
     return $msg;
  $query="SELECT *FROM table_product WHERE productId='$productId' ";
        $result = $this->db->select($query)->fetch_assoc();
        if ($result) {
           $productId = $result['productId'];
           $productName = $result['productName'];
           $price = $result['price'];
```

```
$image = $result['image'];
$query= "INSERT INTO table_compare(cmrId,productId,productName,price,image)
  VALUES('$cmrId','$productId','$productName','$price','$image')";
 $inserted_row = $this->db->insert($query);
  if ($inserted_row) {
     $msg = "<span class='success'>Added to Compare</span>";
   return $msg;
     }else{
     $msg = "<span class='Error'>Not Added</span>";
  return $msg;
    } } }
public function getCompareData($cmrId){
$query = "SELECT *FROM table_compare WHERE cmrId = '$cmrId' ORDER BY id DESC";
$result = $this->db->select($query);
 return $result:
public function delCompareData($cmrId){
 $query = "DELETE FROM table_compare WHERE cmrId = '$cmrId' ";
 $deldata = $this->db->delete($query);
}
public function saveWishListData($id,$cmrId){
 $cquery="SELECT *FROM table_wishlist WHERE cmrId='$cmrId'AND productId = '$id' ";
 $check = $this->db->select($cquery);
  if ($check) {
   $msg = "<span class='Error'>Already Added</span>";
   return $msg;
  }
 $query = "SELECT * FROM table product WHERE productId = '$id' ";
      $result = $this->db->select($query)->fetch assoc();
      if ($result) {
         $productId = $result['productId'];
         $productName = $result['productName'];
         $price = $result['price'];
         $image = $result['image'];
$query="INSERT INTO table wishlist(cmrId,productId,productName,price,image)
     VALUES('$cmrId','$productId','$productName','$price','$image')";
     $inserted_row = $this->db->insert($query);
    if ($inserted row)
     $msg = "<span class='success'>Added to Wishlist Page</span>";
```