# A new string matching algorithm for analyzing university curriculum with respect to current job circular

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A thesis submitted in partial fulfillment of the requirements for the degree of Bachelor of Science in Computer Science and Engineering



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# Declaration

We, hereby, declare that the work presented in this thesis is the outcome of our united efforts and under the wonderful support and supervision of our honorable supervisor Shakila Mahjabin Tonni, Lecturer, Department of Computer Science and Engineering, East West University. We also declare that no part of this thesis done under CSE497 has been or is being submitted elsewhere for the requirement of any degree or diploma other than publication and journal purpose.

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# Letter of Acceptance

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# Abstract

Mining data from text is often becomes a crucial part of data mining tasks. With the growing tendency of using cloud and sharing more and more files over the internet, the necessity of applying a string matching algorithm in text mining has increased rapidly in present time. In recent years many pattern matching algorithms are proposed to enhance information retrieval from large file(s), especially in search engines as a mean of searching a certain term throughout multiple web pages to rank pages. These tasks require a faster string matching that can find a certain pattern from a text with a very minimal waste of time. This can be ensured by using an algorithm that makes less character comparisons and pattern shifts while searching. In this paper, we're proposing a new algorithm named Back and Forth Matching (BFM) algorithm to perform string matching tasks in faster way by matching a pattern from both the forward and backward direction. A comparison of this algorithm with other algorithm shows a tremendous improvement in matching strings in large text files. For this advantage, we have implemented this algorithm in searching through universities course curriculum in Bangladesh context and compare it with the existing job circulars, in order to find out how much the university curriculum is relevant with respect to current job markets. This will provide universities to learn about their laggings and thereby make necessary improvements as per the suggestions generated from our project.

# Acknowledgments

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# Chapter 1

# Introduction

### 1.1 Background

As more and more data and files are being used and needed to be processed on real time over the Internet, so at present retrieving information by processing huge text file, has become an imperative data mining task [1]. To find a desired text (pattern) in a text document is popularly known as the *string matching*. Though it creates the impression of being a straightforward task, yet it may become a huge time-consuming process if the file size gets increased. Because of this reason, a fast pattern matching algorithm is an indispensable part of page ranking in search engines and digital libraries, checking syntax and spelling mistakes, detecting network breach, and in many other applications [2]. It has also find its way in the application of bio informatics, DNA sequences matching, and behavior analysis [3, 4] sentiment analysis and online advertisements as well [1].

## **1.2 String Matching Procedure**

Algorithms of string matching follow a general principle. They try to find out all the occurrences of a pattern P of length m in the text T of length n. For this, the algorithms first form a window of length m over the text. Next the leftmost character of the pattern and window are aligned. Then the algorithms try to match the characters of the pattern with the current window characters. This specific approach is known as *attempt* [5]. After a whole match between pattern characters and window characters, or upon a mismatch,

the window shifts to the right of the text and the pattern changes its position respective to the window. This succession of *attempts* and window shifts continues, until the shift causes the right end of the window exceeds the length of the text. Such type of window mechanism came to be known as the *sliding window mechanism* [6]. In most cases, the algorithms have two phases, precisely the *preprocessing phase* and the *searching phase* [1]. In the *preprocessing phase*, generally the pattern is preprocessed to form a table that determines at what position the pattern needs to be shifted in finding a mismatch [1]. Then in the *searching phase* comparisons are made between pattern and text characters from right to left, or left to right, or in specific ways to find out all the occurrences of exact pattern match.

### **1.3** Literature Review

The main challenges of these algorithms are to minimize the character comparisons and to maximize the length of shifts [1, 5]. Thus, in the hope of developing a more efficient string matching algorithm, numerous algorithms have been developed from time to time [4]. Among them, the *Knuth-Morris-Pratt algorithm(KMP)*, the Boyer-Moore algorithm(BM) and the Boyer-Moore Hoorspool(BMH) algorithm are quite famous [7, 8, 9].

In our research we took two renowned raw string matching algorithms as the base for developing the proposed algorithm. These two algorithms are: *Boyer-Moore-Hoorspool* string matching algorithm and *Knuth-Moris-Pratt string matching algorithm*. The *Boyer Moore algorithm* is one of the most renowned, efficient and extensively used pattern matching algorithms. It has a significant difference compared to *Nave* approach of string matching. A simpler and an improvement of *BM* is the *Boyer-Moore-Hoorspool(BMH)* algorithm. It tries to find the occurrences of pattern in a text, by making comparisons from right to left instead of from the beginning. It preprocesses the pattern and determines the maximum shifts of the pattern in case of a mismatch based on preprocessing table known as *bad character shifts*. The *Knuth-Moris-Pratt(KMP)* algorithm works like the *Naive* algorithm, but instead of checking all the characters from left to right after each shift, the algorithm preprocesses a table that helps skipping comparisons of those pattern characters that had already matched with the window characters.

### 1.4 Objective of Research

In this thesis report titled "A new string matching algorithm for analyzing university curriculum with respect to current job circular(BFM)", we've presented a new string-matching algorithm BFM to find all the occurrences of exact patterns or a string in a text. The presented algorithm shows much less character comparisons and more shift lengths compared to other algorithms. More importantly, the algorithm does both *forward* and *backward* checking and managed by a preprocessing table that decreases the number of efforts required to match the window with the text during the matching phase.

### 1.5 Organization of the Report

We have structured our rest of the Thesis works as following: In Chapter 2, we survey related work in string matching; Chapter 3, introduces our proposed algorithm, and its methodology are discussed meticulously; In Chapter 4 we develop a project to analyze university curriculum with respect to current job circular by implementing our proposed algorithm. Moreover, in Chapter 5 the comparative results between our algorithm with two other renowned algorithms are also presented; In Chapter 6, the conclusion and future research directions are highlighted ; Lastly, proper references of our thesis works, source code of our proposed algorithm and implementation, as well as our list of publications has been illustrated respectively.

# Chapter 2

# **Related Work**

The main objective of string matching algorithms is to result in fast search by comparing less characters of text and pattern, and also to skip as much unnecessary text characters as possible to quickly find a matched pattern in the text. Due to the huge importance of string matching algorithms in this computing world, so constantly new algorithms are being developed from time to time. In this chapter, we have focused on two famous string matching algorithms- the Boyer-Moore Hoorspool(BMH) and the Knuth-Morris-Pratt(KMP) algorithm, to relate our proposed algorithm in the next chapter. We also have discussed the Boyer-Moore algorithm (BM), as the BMH is a simple and improved form of BM. Beside the two discussed algorithms, Quick Search algorithm is a recent popular algorithm. Though, according to [10] this algorithm is more appropriate when applied on a large character set to find a small pattern. Quick-Skip Search algorithm [11] proposed a combination of Quick Search and the Skip Search algorithm. Again, in [4] another hybrid algorithm was proposed using the idea of Quick-Skip and Boyer-Moore algorithms. A parallel string matching algorithm based on this work is proposed in [12]. [13] Proposes a new algorithm combining the idea of Boyer-Moore and KMP algorithm. Beside all these algorithms, a comperatively old string matching technique is Rabin Carp string searching algorithm<sup>[14]</sup> that can search both single and multiple patterns in a string. A more recent enhancement of this algorithm is proposed in [15], that deploys a modified version of the Rabin Carp algorithm using a GPU processor.

### 2.1 Boyer-Moore Algorithm

The BM is one of the most renowned, efficient and extensively used pattern matching algorithms [1]. Unlike the previous pattern matching algorithms, it tries to find the occurrences of pattern in a text, by making comparisons from right to left instead of from the beginning. It preprocesses the pattern and determines the maximum shifts of the pattern in case of a mismatch based on two heuristics. These heuristics, the *bad character heuristic* and the *good character heuristic* works independently over the pattern to produce two different arrays known as the *preprocessing table* [16]. During the searching phase at each mismatch, BM determines best of the two heuristics and thus can slide the pattern by maximum [17, 18].

The bad character heuristics works on certain principles. If there is a mismatch between the current text character T[i] and the pattern character P[j], then the heuristics looks up for the last occurrence of the mismatching character on the pattern. If it exists, then the pattern is shifted to the right and aligned with the text in such a way that the mismatch T[i] becomes a match. And if the mismatched character T[i] does not exists in the pattern, then the pattern is shifted past the mismatched character by m positions to the right [19].

The good suffix heuristics works in the following way. In the first case, while scanning characters from right to left order, suppose there is a substring t in the text just before a mismatch between T[i] and P[j], within the length m of the text. If substring t exists in the pattern within P[0...j] then the pattern is shifted to the right so that the t in P is aligned with the t in T. If t is not found in P[0...j], then in this second case the heuristics looks for a suffix of t that matches with the prefix of P within P[0...j]. If so, then P is shifted so that the obtained prefix of P is aligned with the suffix of t. And if both the cases failed, then P is shifted by its entire length m, past the mismatched character t [19].

## 2.2 Boyer Moore Hoorspool Algorithm

The BMH algorithm is a simpler form and an improvement of the BM algorithm [20]. It only uses the *bad character heuristics* of the BM algorithm, whereas the *good suffix heuristics* is ignored, as its practical implementation is difficult and more complex [2]. Yet, BMH's algorithm shows similar kind of performance as the BM algorithm [1]. Given below is an illustration of the working procedure of BMH algorithm:

We consider,

### a text $\mathbf{T}:$ GCATCGTATACAGCAGAGAGTAC

and a pattern **P**: GCAGAGAG

The preprocessing table constructed using the pattern is as follows:

G	С	Α	*
2	6	1	8

Figure 2.1: Preprocessing table for Boyer Moore Hoorspool

During the searching phase, the following is observed:

INDEX	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
TEXT	G	С	A	Τ	С	G	Τ	A	Τ	A	С	A	G	С	A	G	A	G	A	G	Τ	A	С	G
STEP 1	G	С	A	G	A	G	A	G																
								Х																
STEP 2		G	С	A	G	A	G	A	G															
									Х															
STEP 3										G	С	A	G	A	G	A	G							
																	Х							
STEP 4											G	С	A	G	A	G	A	G						
														Х	V	V	۷	۷						
STEP 5													G	С	A	G	A	G	A	G				
													٧	٧	٧	۷	۷	٧	٧	٧				

Figure 2.2: Searching Phase For BMH

- Step 1: There is a mismatch found between the characters T[7] and P[7] while checking from right to left. And the value of the mismatched text character T[7]in the preprocessing table is 1. Hence the pattern is right shifted by 1 character.
- Step 2: Again a mismatch is found between T[8] and P[7]. The character value of T[8] according to the table is 8. So, the pattern is right shifted by 8 characters.
- Step 3: For the mismatch between T[16] and P[7], the character at T[16] is 'A' whose value in the table is 1, and hence the pattern is shifted by 1 character.
- Step 4: In this step, checking form right to left we found matches up to P[4]. Then for the mismatch found between P[3] and T[13] we check value of the first matched character of the pattern which is G. So, the pattern is shifted by 2 characters.
- Step 5: Finally, in this step, every successive character of the pattern and current window are matched. So, the pattern is found in the text. Total number of shifts involved is 4.

### 2.3 Knuth-Morris-Pratt algorithm

The KMP algorithm works like the Naive algorithm, but alongside using the *degenerative* property of the pattern. That is, instead of checking all the characters after each shift, the algorithm preprocesses P to construct a table pos[] that helps skipping comparisons of those pattern characters that had already matched with the window characters. The pos[i] holds the value that helps finding the longest proper prefix of P[0...i], that matches a suffix of P[0...i] for each substring P[0...i] where i=0 to m-1.

The KMP does the following in the searching phase. It initially forms a window over T, starting from T[0] equal to length m and aligns P[0] with T[0]. Then it scans from left to right order to see whether the successive characters of the current window match with that of P[12, 13, 21, 22, 23]. Whenever checking for P[0], if there is mismatch then

the pattern is shifted by one character. Other than P[0], if suppose there is a mismatch between T[i] and P[j]. Then from the preprocessing table pos[] it is found out whether there exists a suffix before P[j] that has a proper prefix within the P[0...j - 1]. If this is the case, then, the pattern is shifted to the right so that the obtained proper suffix replaces the suffix position and the next comparison starts from after the replaced suffix position. Failure in finding a proper prefix, the pattern is right shifted to align P[0] with T[i] and successive characters are compared. In this way it continues, in order to find all occurrences of P in T. The following shows an example of KMP algorithm:

We consider,

a text  $\mathbf{T}:$  GCATCGTATACAGCAGAGAGTAC

and a pattern **P**: GCAGAGAG

The preprocessing table constructed based on the pattern is as follows:

Preprocessing Table:

0.	1.	2.	3.	4.	5.	6.	7.
G	С	Α	G	А	G	А	G
0	0	0	1	0	1	0	1

Figure 2.3: Preprocessing table for KMP

#### Searching Phase:

- Step 1: There is a mismatch between the characters T[3] and P[3] while checking from left to right. And the value of the last matched pattern character P[2] in the preprocessing table is 0. Hence the pattern is shifted to the right so that the first character in the pattern is aligned with the mismatched character T[3].
- Step 2: Again mismatch is found between T[3] and P[0]. So, the pattern is right shifted by 1 character.

- Step 3: Yet, again another mismatch occurred between T[4] and P[0]. So, the pattern is shifted by 1 character.
- Step 4: In this step, checking form left to right, a mismatch found between P[1] and T[6]. The value of the last matched character P[0] in the preprocessing table is 0. As such, the pattern is right shifted so that P[0] is aligned with the mismatched character at T[6].
- Step 5-10: At every step, mismatch takes place between P[0] and the first character of the aligned window. So, at each step, the pattern is shifted to the right by one character.
- Step 11: Finally, in this step, every successive character of the pattern and current window are matched. So, the pattern is found in the text. Total number of shifts involved is 10.

INDEX	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
TEXT	G	С	A	Т	С	G	Τ	A	Т	A	С	A	G	С	A	G	A	G	А	G	Т	A	С	G
STEP 1	G ✓	C V	A √	G X	A	G	A	G																
STEP 2				G	С	A	G	A	G	A	G													
STEP 3					G X	С	A	G	A	G	A	G												
STEP 4						G ✓	C X	A	G	A	G	А	G											
STEP 5							G	С	A	G	A	G	A	G										
STEP 6							^	G	С	A	G	A	G	A	G									
STEP 7								~	G X	С	A	G	A	G	A	G								
STEP 8									~	G X	С	А	G	A	G	A	G							
STEP 9										~	G X	С	A	G	A	G	A	G						
STEP 10											~	G X	С	A	G	A	G	A	G					
STEP 11												~	G √	C	A	G	A	G V	A	G ✓				

Figure 2.4: Searching Phase For KMP

In this chapter, we have focused on two algorithms, namely the BMH and the KMP. We have seen that though the objective is the same, but yet their approach is somewhat different. In the preprocessing stage BMH and KMP, both preprocesses the pattern. But during comparison of text and pattern characters, BMH compares from right to left, whereas KMP applies left to right comparison technique. In preprocessing phase BMHproduces O(m+n) time and O(n) space complexity, and in the searching phase, a time complexity of O(mn). In contrast, KMP generates O(m) space and time complexity in the preprocessing phase, and a time complexity of O(n+m) in the searching phase. It has been found that most applications uses BMH or KMP algorithms for their effective and efficient functionality and other applications uses the basics of these algorithms for their functionalities as the KMP algorithm has less time complexity and BM and BMH algorithms has preprocessing time complexity less. So both algorithms have huge importance for this world.

# Chapter 3

# **Proposed Algorithm**

In this chapter we put forward our algorithm *Back and Forth String Matching algorithm* (BFM) and describe about how it is developed targeting larger shifts of pattern window for each mismatch, thus minimizing the total number of shifts while matching strings. Such description will also clear the concept of how this algorithm ensures less character comparison in searching for a pattern in a text. We found out that our algorithm takes a *Preprocessing time complexity* of O(n) and a *Searching time complexity* of O(mn)

## 3.1 Pseudocode

To serve the purpose, the algorithm compares characters from both left and right side in each attempt while searching. As the first step of the algorithm, a preprocessing table is prepared to find out the exact positions in the text, starting from where the pattern can be aligned so that its first and last characters finds a match with the aligned text characters.

Algorithm 1 depicts the preprocessing phase of BFM.

Algorithm 1 Preprocessing(T, P)

```
1. i \leftarrow 0
2. while i \leq (n-m) \operatorname{do}
       if T[i] = P[0] then
3.
          if T[i + m-1] == P[m-1] then
4.
 5.
              posIndex[] \leftarrow i
           end if
6.
       end if
7.
 8.
       i \leftarrow i + 1
9. end while
10. Searching(T, P, m, n, posIndex[])
```

To search a pattern in search phase, the algorithm checks for the pattern only at the positions as referred by the preprocessing table. The whole process is given in Algorithm 2.

Algorithm 2 Searching(T, P, m, n, posIndex//)

```
1. length \leftarrow len(posIndex[])
 2. for i = 0 to length - 1 do
 3.
       k \leftarrow posIndex[i]
        s \leftarrow 0
 4.
        txtlast \leftarrow \mathbf{m} + k - 1
 5.
 6.
        patlast \leftarrow m-1
        while k \leq txtlast do
 7.
           if T[k+1] == P[s+1] and T[txtlast-1] == P[patlast-1] then
 8.
 9.
               k \leftarrow k+1, \, s \leftarrow s+1
               txtlast \leftarrow txtlast - 1, \, patlast \leftarrow patlast - 1,
10.
11.
            else
               break
12.
            end if
13.
14.
        end while
        {f if} all character matched then
15.
16.
            Pattern found
17.
        end if
        i \leftarrow i + 1
18.
19. end for
```

## 3.2 Example

To demonstrate the mechanism of BFM consider the same text and pattern we used to describe KMP and BMH algorithm.

```
T: GCATCGTATACAGCAGAGAGTACG
```

P: GCAGAGAG

#### 3.2.1 Preprocessing phase

In the preprocessing phase, our algorithm finds out all the possible positions in the text, where the first and last character of the pattern are matched with the first and last character of the aligned text. In such cases, a table named as *posIndex* is constructed, for keeping only the text character indices, where P[0] is matched.

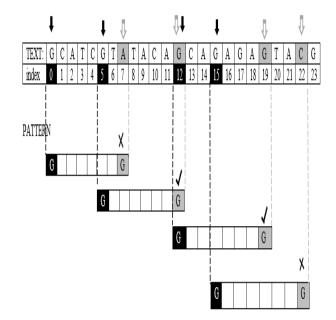


Figure 3.1: The structure of *posIndex* table

The preprocessing table *posIndex*, is thus constructed as follows:

	5	12
--	---	----

Figure 3.2: Preprocessing table for the proposed algorithm

### 3.2.2 Searching phage

According to posIndex, the pattern is positioned below T[5]. Then by forward check, we check for a match between the second character of the aligned pattern and text. At the

same time by doing backward check, we check if there is a match in the aligned second last character of the pattern and text. We ignored checking the first and last character, as it has been already checked during the preprocessing phage.

In this way at each step, one character from the first, and one character from the last is checked, until we have checked all the characters in the pattern. If at any step a mismatch is found, then immediately the pattern is shifted to the right, and aligned with the text at the position indicated by the next index of the *posIndex*[].

We illustrate each step of the searching phase in the following:

• Step 1: The first index of the posIndex[] indicates T[5]. So, the pattern is aligned with the text at T[5], and we found a mismatch between P[1] and T[6] during forward checking, whereas there is a match found at P[6] with T[11] during backward checking.

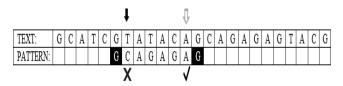


Figure 3.3: step 1 of searching phase

Since a mismatch occurred, hence we choose the next index of the posIndex[], that suggests moving the pattern to the new position at T[12].

• Step 2: Then we check characters at P[1] and T[13], and characters at P[6] and T[18]. Both the forward and backward check resulted in a match.

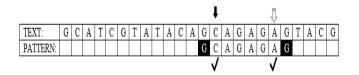


Figure 3.4: step 2 of searching phase

• Step 3: Next by forward check, P[2] and T[14] are compared. At the same time, through backward check we compared the characters at P[5] and T[17]. Since both comparisons proved to be a match, so we moved to the next step.

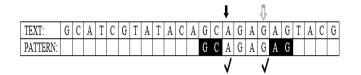


Figure 3.5: step 3 of searching phase

• Step 4: Finally, in this last step, it is found that P[3] matches with T[15], and P[4] matches with T[16].

																ŧ	Ŷ							
TEXT:	G	С	A	Т	С	G	Т	А	Τ	А	С	A	G	С	A	G	А	G	А	G	Т	А	С	G
PATTERN:													G	С	A	G	А	G	A	G				
																1	V							

Figure 3.6: step 4 of searching phase

Thus, all the characters are matched, and we can conclude that there is an occurrence of the pattern in the text. Total number of shifts performed is 1.

	TEXT:	G	С	A	Т	С	G	Т	А	Т	А	С	А	G	С	А	G	А	G	А	G	Т	А	С	G
centering	PATTERN:													G	С	A	G	A	G	А	G				
centering																									_

Figure 3.7: exact pattern match in searching phase

# 3.3 Flowchart of the working process

## 3.3.1 Flowchart of Preprocessing phase

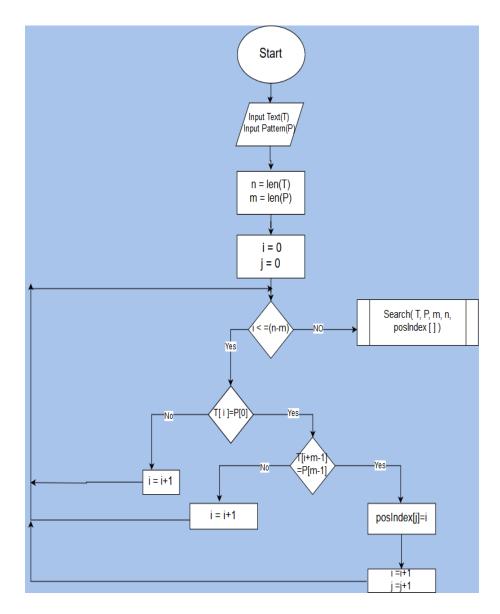
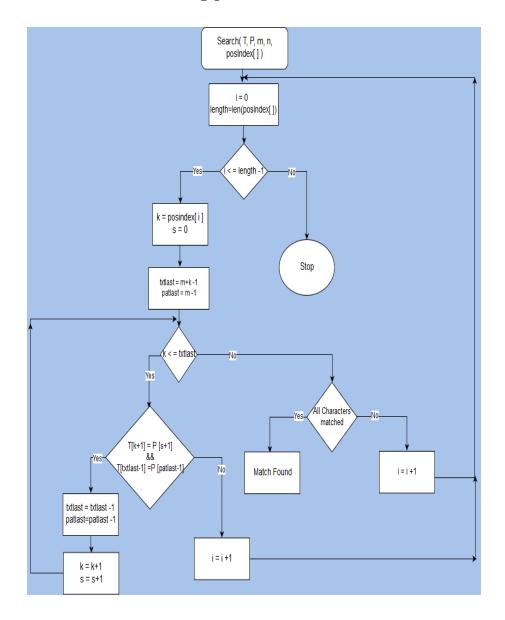


Figure 3.8: Flowchart of Preprocessing phase



## 3.3.2 Flowchart of Searching phase

Figure 3.9: Flowchart of Searching phase

In this chapter we have tried to explain the methodology of our proposed algorithm. We started explaining by dividing our whole algorithm into two phases- the preprocessing phase and the searching phase. We provided the pseudocode for each phase. Then for further clarification of our methodology, we gave a working example of our algorithm. Here we discussed in a stepwise manner about the working process in lieu for a given text and pattern. And in the end we provided a flowchart of the algorithm. Thus this chapter can create the visualization about the effectiveness and the performance of the proposed algorithm.

# Chapter 4

# System Development

For the thesis implementation, we have build up an application applying our string matching algorithm at its core functionality, whereas using NLTK together with Django framework to give a it a complete shape. Rest of the tools we have used are briefly explained in the next section.

### 4.1 Applied Tools

#### 4.1.1 Django framework v1.11

Django is a high-level Python Web framework that encourages rapid development and clean, pragmatic design. Built by experienced developers, it takes care of much of the hassle of Web development, so you can focus on writing your app without needing to reinvent the wheel. Django was designed to help developers take applications from concept to completion as quickly as possible. Django takes security seriously and helps developers avoid many common security mistakes. Django has been referred to as an MTV frameqwork because the controller is handled by the framework itself and most of the excitement happens in models, templates and views

#### 4.1.2 SQLite

SQLite is a relational database management system contained in a C programming library. In contrast to many other database management systems, SQLite is not a clientserver database engine. Rather, it is embedded into the end program. SQLite is ACIDcompliant and implements most of the SQL standard, using a dynamically and weakly typed SQL syntax that does not guarantee the domain integrity. SQLite is a popular choice as embedded database software for local/client storage in application software such as web browsers.

#### 4.1.3 Python v3.6.2

Python is an interpreted high-level programming language for general-purpose programming. Created by Guido van Rossum and first released in 1991, Python has a design philosophy that emphasizes code readability, notably using significant whitespace. It provides constructs that enable clear programming on both small and large scales. Python features a dynamic type system and automatic memory management. It supports multiple programming paradigms, including object-oriented, imperative, functional and procedural, and has a large and comprehensive standard library. Python interpreters are available for many operating systems. CPython, the reference implementation of Python, is open source software and has a community-based development model, as do nearly all of its variant implementations.

### 4.1.4 PyCharm v2017.3.3

PyCharm is an Integrated Development Environment used in computer programming, specifically for the Python language. It is developed by the Czech company JetBrains. Pycharm is an IDE tool kit basically meant for developing programs and/or building softwares in Python. Developed by JetBrains it provides Assistive toolkit and build-in features like most of the IDE's like eclipse. It also supports development for JavaScript, CoffeeScript, TypeScript, CSS etc.

#### 4.1.5 NLTK 3.2.5

The Natural Language Toolkit, or more commonly NLTK, is a suite of libraries and programs for symbolic and statistical natural language processing for English written in the Python programming language. It provides easy-to-use interfaces to over 50 corpora and lexical resources such as WordNet, along with a suite of text processing libraries for classification, tokenization, stemming, tagging, parsing, and semantic reasoning, wrappers for industrial-strength NLP libraries, and an active discussion forum.

#### 4.1.6 CSS

Cascading Style Sheets is a style sheet language. CSS is the language for describing the presentation of Web pages, including colors, layout, and fonts. It allows one to adapt the presentation to different types of devices, such as large screens, small screens, or printers. CSS is independent of HTML and can be used with any XML-based markup language.

#### 4.1.7 Bootstrap v3.3.7

*Bootstrap* is a free and open-source front-end library for designing websites and web applications. It contains *HTML*- and *CSS*-based design templates for typography, forms, buttons, navigation and other interface components, as well as optional *JavaScript* extensions. Unlike many web frameworks, it concerns itself with front-end development only.

#### 4.1.8 Jinja v2

Jinja is a template engine for the Python programming language and is licensed under a BSD License created by Armin Ronacher. It is a text-based template language and thus can be used to generate any markup as well as source code. The Jinja template engine allows customization of tags, filters, tests, and global.

# 4.2 User Interface description

### 4.2.1 Home page

- As soon as user start the application he/she enters into the home page. This page contains information for a quick glance of the project
- The navigation bar has got options to access other functionality of the application like:
  - 1. Data Insertion
  - 2. Viewing extracted keywords and
  - 3. Content Comparison

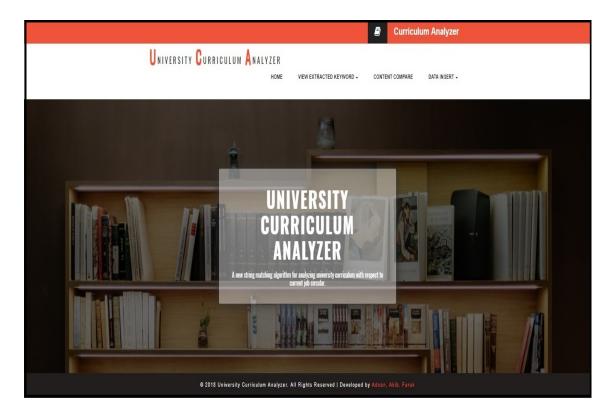


Figure 4.1: Home Page

## 4.2.2 Data Insertion options

- This option is used if the user wants to store data into the database. Hovering to the "Data insertion" option will instantly generate two options.
  - 1. Job data insert and
  - 2. University course content insert
- The user can store two different kind of data in the database. He/she can either insert the information of a job circular using the "job data insertion" option.Or else through the "University course content insert" option he/she can store course contents of a specific department of a university.

#### 4.2.2.1 Job data insert

• This is a part of Data insert option.

Job Data	
Job Title	Ex : Software Engineer
Catagory	EX: IT&Telecommunication
Job Requirment	Requirments
Related Department	EX: CSE,EEE etc

Figure 4.2: Job data insert

- This page consists of a form where user has to manually insert job data from job circulars. The form contains "Job Title", "Category", "Job requirement", "Related Department" named text fields.
- After completely filling up all the necessary fields of the form, user should press the submit button.
- As a result, the contents of job requirements are analyzed using *Natural language* processing toolkit(NLTK) to extract nouns proper nouns from noun phrases, and the extracted words are stored in database.

#### 4.2.2.2 University course content insert

University Name	Ex : EWU	
Department Name	EX: CSE	
Course Name	EX: Database Design	
Course Content	Contents	

#### Figure 4.3: University course content insert

- This is another part of Data insert option
- This page consists of a form where user has to manually insert course contents

of a university. In this page, there is form which contains "University name", "Department name", "Course name", "Course content" named text fields.

- After completely filling up all the necessary fields of the form, user should press the submit button.
- As a result, the data placed in the "Course Contents" are analyzed using *NLTK* to extract proper nouns from noun phrases, and the extracted words are stored in database.

### 4.2.3 View extracted keyword page

EXTRACTED JOB REQUIREMENT KEYWORDS							
Select Job Category	Selected Category :	<b>Related Department</b> :					
IT & Telecommunication • Submit Extracted Keyword:	IT&Telecommunication	EEE ENG CSE BBA					
	foundation	~					
	analytics						
	isp ericsson						
	template						
	smart						
	expert						
	dreamwaver						
	telco	* }					

### 4.2.3.1 Extracted Job Keywords

Figure 4.4: Search Job Contents

When user has job contents of different job circulars stored in the database, then at any time he/she can enter the extracted job keywords option and all he/she has to do is select a job category from the dropdown menu and click submit button. Then at an instant, all the extracted keywords of job requirements, and departments of university related to that provided category name is displayed.

### 4.2.3.2 Extracted Curriculum Keywords

When user has university course contents stored in the database, then user entering this option can see the extracted course content keywords, generated from specific departments of desired universities. These specific departments and their contents are automatically retrieved from the database using the provided category name.

EXTRACTED UNIVERSITY CONTENTS						
University Name	University Name :	Department Name : CSE				
Department Name		USL				
CSE	T					
Submit Extracted Keyword Ur	iversity :					
probabilistic			<u>^</u>			
csma						
test observations						
interoperability						
attack						
statistical						
cryptography						

Figure 4.5: Search University Contents

### 4.2.4 Content Compare option

- User entering this option has the privileges of choosing a specific university, department, and job category from a list of options.
- After selecting desired choices, the user needs to press submit button.

• This will generate extracted keywords of university course contents according to the selected department name and university. Also it will fetch and display extracted keywords of job requirements according to the provided job category, from the database.

IVERSITY CURRIC			
IVERSIIT UURRIG			
	HOME VEW	EXTRACTED KEYWORD + DONTEN	T COMPARE DATA IN BERT +
KEYWORDS O	F UNIVERSITY , DE	PARTMENT AND I	OB CATEGORY
			ob onreacht
	4	/	
niversity	University Name :	Department Name :	Job Category :
EWU	EWU	CSE	IT&Telecommunication
epartment	140	031	ratelection
cse	•		
	-		
ob Category			
IT & Telecommunication	•		
Submt			
xtracted Keyword	Of University :	Extracted Keyword Of	Job :
operal		designing	
communications		laravel	
flip-flops		maven/gradle	
pci		webdriver	
basics		sketch	
develop		azure	
on a cop		lamp	
boolean	-	setting	-
	*	person of	
boolean		4	•

Figure 4.6: Content Compare page

• Next, to see how many extracted keywords from job requirements matched with the extracted keywords of university course contents, the user has to press the button entitled "Find Similarity" located at the bottom of the page. It will redirect to a new page.

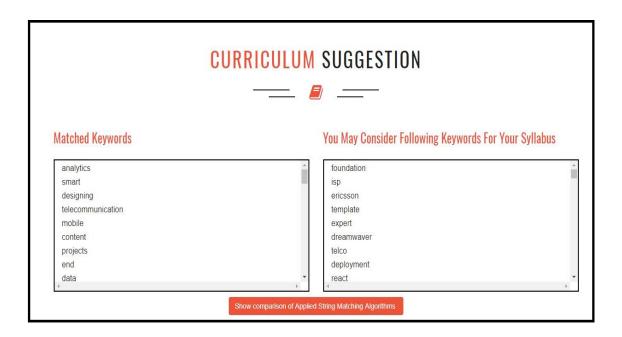


Figure 4.7: Find Similarity page

- This page is about to show the similarity between extracted keywords of job requirements and university course content.
- The page displays two outputs- Matched contents and unmatched contents or Suggestions.
  - 1. **Matched contents:** The matched contents will show only those keywords that are common to both job requirements of the specified job category and course contents of the predefined university department.
  - 2. Unmatched contents or Suggestions: The unmatched contents will show only those keywords of job requirements that are not available in the course contents of the specified university department, and suggest the user to add these unmatched contents in that course curriculum.
- To find similarity between the job requirements and the university course curricu-

lum, we have considered the extracted keyword course contents as "text" and each extracted keywords of job requirements as "pattern" and thus determine whether there is a match by implementing our proposed string matching algorithm.

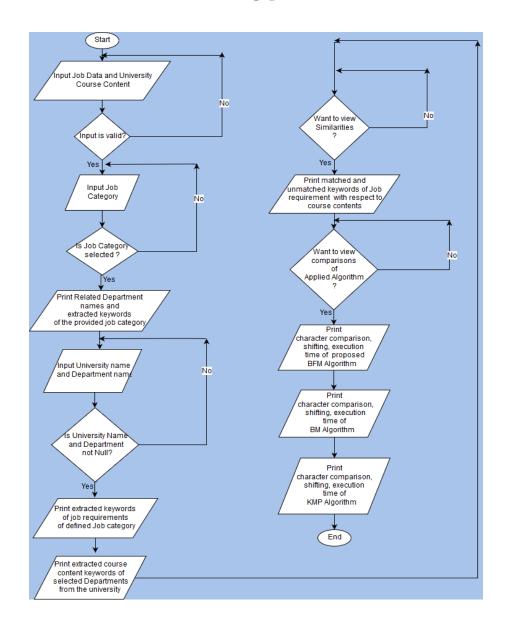
• At the bottom of the page a new option titled as "Show comparison of Applied Algorithms" will generate automatically. This option is provided for users, to get a comparative study of the performance of our algorithm with the two other algorithms namely Boyer-Moore Hoorspool and the Knuth-Morris-Pratt algorithm in finding the matched and unmatched contents.

COMPARISON AMONG ALGORITHMS					
RESUL	T ANALYSIS				
	Total Match	Preprocessing Time	Searching Time	Shifting	Character Comparison
BFM	64	0.47937	0.00200	2725	5916
BMH	64	0.00000	0.25197	176583	189872

### 4.2.5 Comparison of Applied algorithms page

Figure 4.8: Comparison of Applied algorithms page

Here we can see the performance comparison of the our algorithm with two other algorithms: BMH and KMP. We show our results in case of preprocessing time, searching time, number of character comparisons, and number of shifts required to complete the searching process.



## 4.3 Flowchart of the working process

Figure 4.9: Flowchart of System Implementation

# Chapter 5

# Result Analysis

For generating results we have used PC of following configuration: **Processor :** Intel (R) core(TM) i5-3230M CPU @2.6 GHz **RAM :** 8.00GB (7.90 usable) **System type :** 64-bit Operation System , x64-based processor **OS: Windows 10** 

### 5.1 Evaluation of job Suggestion

We have collected University course content from East West University official site. Extracted keywords of course contents, along with the course name and department name are stored in the database.

Job data are collected from www.bdjobs.com named as Bdjobs official site . We collected data from 01 April 2018 to 11 April 2018 for the IT and telecommunication category. Then we applied NLTK to extracts nouns, thus generating the following extracted keywords.

### Extracted Keyword Job :

graphic designing adobe illustrator adobe photoshop adobe indesign dreamweaver adobe flash design related google analytics see google ad , ios swift cocoa ios mac os html css javascript ui/ux ios jira trello , vm esx esxi virtual center scsi fc iscsi sas advanced esx openstack/vmware configuration vmware vmware heartbeat auto host , mobile java development ios tomcat apache dynamic, minimum practical, digital marketing facebook google video youtube photoshop illustrator graphics design, cisco network security routing cisco security technologies content security firewall vpn ids ips aaa source fire firewalls vpns ips, agile scrum master certification, young expert experienced dynamic quick learner punctual team members cloud computing lamp setting maintaining explain, ericsson bss development sound ericson cbio sound java telco billing sound shell rdbms linux unix/ linux php/ java bscs api, fair, computer hardware/ network hosting software service, mobile, html css php excellent, laravel php mysql laravel json rest api linux os css javascript bootstrap enterprise laravel laravel jira trello, ui/ux expert acceptance neoload selenium ide selenium webdriver protractor android/iphone/ipad uat sql chrome dev english, javascript, payroll sql data , english report learning centre semi structural learning centre mobile influencing english , asp.net , css javascript jquery xhtml cms end software architect technical software , php wordpress html css bootstrap javascript jquery ajax json php mysql seo work open cms, english, software marketing advertising promotion support/ client service market research software fluent english smart honest sincere oriented challenge custer service , data center telecommunication iig isp sound data , aws azure cloud platform docker microservices oracle sql visual studio oracle sql html javascript css team foundation crystal reports enterprise build deployment github maven/gradle jenkins agile development enterprise architecture/systems, jquery, graphic designing logos adobe illustrator adobe photoshop adobe indesign dreamweaver adobe flash sketch capable all kinds design related projects ui good google analytics seo web web google ad email sms excellent motivated quick project, javascript jquery asp.net, oracle object oriented html css

Then we took East West University course contents from their website for CSE departments and applied NLTK noun extraction process to generate the following keywords:

#### **Extracted Keyword University :**

software quality quality assurance quality control sqa cmm cmmi software quality review formal cost software stlc software test software software white black test pair path boundary decision design designing technical iot basics networking communication protocols sensor networks communications interoperability iot actuators implementation iotwith software networking sdn data handling analytics cloud computing fog computing smart homes connected vehicles smart grid industrial iot healthcare activity monitoring structures abstract data type implementation stack implementation application queue implementation application iterative solution recursive solution basic tree concepts tree traversals binary trees binary search trees insert delete search traversal algorithms avl tree binary heap priority queue graph terminology graph tree mst shortest path problem.hashing software engineering software sdlc overview software process models incremental agile software development agile ux lean ux extreme scrum software requirement requirement questionnaire designing software uml behavioral use interaction code halstead project functional point analysis fp basics- uat integration system testing data introduction protocol architecture osi tcp/ip analog digital transmission transmission channel shannons guided wireless signal synchronous transmission asynchronous transmission interfacing types error crc error hamming flow hdlc arg arg multiplexing fdm tdm wdm mobile mobile software mobile design end networking overview wireless communication networking mobile computing historical adaptation wireless channel rayleigh coherence frequency tracking multiple access techniques tdma fdma cdma aloha slottedaloha csma/ca maca lan ieee ieee wpan ieee satellite hidden request rts cts network nav convex polygon orthogonal point voronoi delaunay linear randomized graph computer computer pci bus computer pentium powerpc computer dram computer riad input/output i/o programmed i/o interrupt-driven i/o input/output i/o computer arithmetic alu interger instruction machine instruction cpu cpu risc computer information ethics stanford encyclopedia philosophy acm code ethics professional conduct software engineering code ethics professional practice data protection act computer misuse act impact computer misuse act copyright designs patents act freedom information act security internet communications bangladesh communication technology act bangladesh copyright act bangladesh telecommunication regulatory act pornography act ethical virtue virtue analvsis evaluation design service tos end user license agreement eula privacy policy finite automata regular expressions nondeterminism properties regular languages context-free grammars pushdown automata grammars equivalences properties context-free languages turing machines variations turing machines decidable problems undecidability time complexity space complexity np-completeness micro types architecture design representation documentation reuse case study database management systems sql structured query language using e-r model database indexing hashing techniques basic database normalization lossy decomposition functional dependency first form boyce-codd normal form vlsi ic cmos circuits de logical combinational arithmetic emos vlsi data memories vlsi time distributed remote global distributed deadlock check consensus line ellipse clipping geometric graphics opengl input interaction opengl color rgb cmy hls opengl rgb indexed generate opengl curve image mobile phones network technologies android programming android application frameworks building simple user interface activities intents services broadcast receivers data persistence processes threads asynchronous tasks internet resources apps publishing business models objective-c application concepts dc circuit law kirchhoff voltage law kirchhoff current law series-parallel voltage current division wyedelta transformations circuit analysis methods nodal mesh linearity superposition source transformation thevenin norton maximum concepts ac sinusoids phasors phasor circuit elements impedance kirchhoff frequency impedance combinations superposition source transformation thevenin norton nodal mesh analysis instantaneous maximum effective rms complex design design compiler lexical analyzer regular expression transition diagram finite automata nfa regular expression nfa dfa nfa dfa subset construction dfa context free grammar ambiguity left recursion top down parsing bottom up parsing semantic analysis run time environment code generation optimization diode rectifier diode clipperand clamper characteristics op comparator op voltage adder difference integrator differentiator design device structure physical operation bjt modes operation currentvoltage characteristics bit dc bit device structure physical operation mosfet modes operation current-voltage characteristics channel length modulation effect mosfet amplifier switch dc mosfet small mosfet designing mosfet data information root finding methods bracketing methods root finding methods open-end methods introduction solution direct curve line interpolation overview overview channel power trunking cell cell microcell big data big data skills sources big data characteristics big data four v key big data platform storage analytics governance big data data data science relational databases sql data cleansing preparation data summarization visualization descriptive statistics correlation association analysis cluster analysis linear regression principles classification decision trees linear classifiers neural networks r introduction hadoop hadoop mapreduce/pig/hive/hbase cloud big data web fundamentals programming languages web html basics php html php css database php dynamic asp.net ajax dhtml security artificial intelligence intelligent agents uniformed search strategies informed search strategies constraint satisfaction problem games games game alpha-beta introduction genetic algorithm ga terminology first-order logic knowledge engineering first-order logic planning planning problem planning algorithms game theory nash equilibrium mixed strategy uncertainty uncertainty basic probability notation bayes rule convolutional neural network convolution layer pooling layer fully connected layer probabilistic reasoning time hidden markov models kalman filters learning observations knowledge learning statistical learning methods reinforcement learning data mining data mining goals stages data mining process data mining techniques knowledge representation methods data data data data association correlation classification basic decision prediction statistical linear clustering basic first hierarchical conceptual advanced data mining text web assignment mini project report presentation counting hall cuts network vertex mycielski chromatic euler kuratowski data

protocol mac channel csma/cd contention beb csma introduction link hierarchical broadcast multicast internet protocol ip ipv4 ip network nat icmp arp rarp bootp dhcp qos rsvp internetworking congestion transport tcp/udp congestion transport hardware interaction process inter process communication ipc mutual memory i/o storage management implementing file management digital image visual perception light electromagnetic spectrum image sensing acquisition image sampling quantization pixels linear nonlinear operations image enhancement gray level transformations histogram processing basics spatial filtering filters color color models pseudocolor image processing basics full-color image processing color transformations smoothing sharpening color segmentation image discontinuities edge linking boundary detection thresholding segmentation segmentation morphological watersheds morphological image processing erosion opening closing extensions gray-scale images video lossy image jpeg video mpeg object recognition learning recognition bagofwordsmodel review random number generators generating random variates output data analysis single system verification/validation assignments mini projects humancomputer interaction human capabilities computer interaction paradigms hei design process design basics her software process design rules universal design implementation support tools users models issues stakeholder requirements evaluation user support task models dialogs analyzing tasks dialog notations design augmented reality hypertext multimedia groupware computer-supported collaborative work ubiquitous computing virtual reality augmented reality hypertext multimedia world wide web biological sequence msa blast fasta protein gene protein machine learning learning setup linear prediction decision tree logistic regression probabilistic modeling method nave bias learning apriori principal hierarchical artificial neural networks mlps deep learning support vector machines reinforcement view auto cad drafting modify commands auto cad drafting isometric isometric projection/view.introduction lines lettering dimensioning plain diagonal vernier scale orthographic projection first third oblique lines traces projection lines polygonal lamina circular lamina cube prism pyramid cylinder cone suspended solids isometric lines planes scale embedded architecture device drivers develop sequential data flow state concurrent testing simulation debugging task design case graphs bfs dfs topological single dijkstra bellman-ford dag co3 algorithm divide conquer closest counting greedy coin knapsack huffman optimal activity dynamic dp memorized lis knapsack longest lcs rock network flow max flow min-cut residual network augmenting ford-fulkerson edmonds-karp euclid gcd extended euclid number recurrence iteration substitution recursion master pattern rabin-karp strings p np binary binary boolean logic minimization boolean k-map combinational design design design combinational verilog hdl flip-flops representation design design design verilog hdl c programming information system analysis design project system requirements modeling feasibility analysis application architecture modeling input-output user interface object-oriented design modeling set combinations discrete probability algorithm growth relations graph algebraic project well-known social cryptography authentication public key infrastructure ipsec vpns e-commerce attack security security intrusion detection prevention response containment digital disaster recovery network vpns intrusion detection memory i/o architecture microprocessor registers addressing modes of microprocessor hardware specifications of microprocessor memory interfacing interrupts embedded processors structure functions microcontroller addressing modes microcontrollers programming microcontroller assembly language interfacing microcontroller peripherals interrupts microcontroller robotics robot mechanical structure kinematics actuators sensors trajectory planning motion planning control architecture motion control force control visual servoing

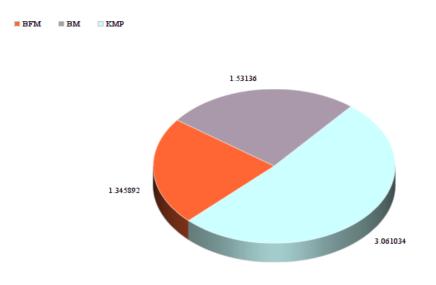
Then we considered each words of extracted job keyword list as "pattern" and university course extracted keywords list as "text". And finally by applying each of the algorithms-BFM, KMP, and BMH separately we found out whether there is a match between job and university extracted keywords. Based on the result obtained, we plot the following graph to show the performance comparison of the applied algorithms:



#### 🗖 Preprocessing Time 🗖 Searching Time 📕 Shifting 🔲 Character Comparison

Figure 5.1: Graph of Result analysis of applied algorithms

Here, in the Figure 5.1 we have shown a comparative study of BFM, BMH, and KMP algorithm based on preprocessing time, searching time, number of shifts and number of character comparisons.



We have also found out execution time which is illustrated in the follow graph:

Figure 5.2: Pie chart of execution time

## 5.2 Evaluation of Algorithm with Real Data

To evaluate the performance of BFM, we've used the large corpus available at the Canterbury Corpus [24]. We've used the "World192.txt" file with 1,905,891 characters and the "bible.txt" file with 3,250,898 characters files for our purpose. Along with our algorithm BFM, we evaluated both BMH and KMP algorithms to compare our algorithm's performance on both files.

As in many previous works, the total no. of comparisons and shifts needed to find a pattern is considered as the measures of an algorithm's quality [13], we are using these

two criteria to evaluate our algorithm. The first evaluation was done on "World192.txt" file, to find the pattern "Bangladesh". This pattern appears 9 times in file. Total shifts and comparisons required for the task is displayed in figure 5.3 and 5.4. The execution time taken to accomplish the search is given in figure 5.5.

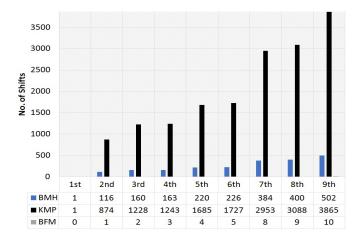


Figure 5.3: Total number of shifts to search "Bangladesh"

From these result it can be said that the number of shifts, comparison and execution time of our algorithm BFM are very much lower than BMH and KMP.

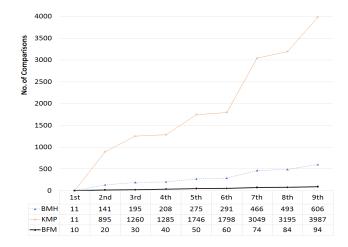


Figure 5.4: Total number of comparisons made to search "Bangladesh"

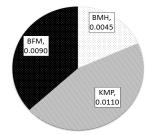


Figure 5.5: Execution time (sec) required to search "Bangladesh"

To evaluate *BFM* algorithms perform with respect to the file size, we applied all three algorithms on the "bible.txt" file. On this file we search for the word "God" as this word has preferably many occurrences throughout the file. First of all we considered the total character size of the file and then we decrease the character size of the search text and perform the search again on it. The result of the process is displayed in 5.1. This analysis also shows our proposed algorithm is performing better than the other algorithms.

Char Size	3250898	1577526	677382	416172	242632		
No. of shifts							
BFM	8694136	8694136	1759121	552104	195329		
BMH	3.1E + 09	3.1E + 09	2.4E+09	9.8E + 07	3.2E + 07		
KMP	8.9E + 09	$8.9E{+}09$	2.4E+09	2.8E + 08	9.2E + 07		
No. of Comparisons							
BFM	3FM 3.4E+07 3.4E+07 6946292 221196				783158		
BMH	BMH 3.3E+09 3.3E+09		2.4E+09	1E+08	3.4E + 07		
KMP	8.9E + 09	$8.9E{+}09$	2.4E+09	2.8E + 08	9.3E + 07		
Execution Time (s)							
BFM	0.0625	0.0313	0.0313	0.0313	0.0156		
BMH	1.0157	2.1721	0.8595	0.2031	0.0938		
KMP	1.9221	1.9846	1.2189	0.1719	0.1094		

Table 5.1: Performance analysis on different character sized text

# Chapter 6

# **Conclusion and Future Works**

### 6.1 Conclusion

The Back and Forth Matching (BFM) algorithm is preprocessing a text beforehand by applying forward and backward matching to match both the first and last characters of the pattern. This preprocessing task enhances the searching by enabling the algorithm to search only on the indexed positions, thus decreasing both the number of shifting and character comparisons. One limitation of this algorithm is if the text and pattern both are small, then BFM's performance degrades, as there is a preprocessing phase to complete before searching. Nevertheless, we found the performance of BFM in respect to execution time, no. of shifts and comparisons to be exceptionally high in contrast to KMP and BMH. Hence, this algorithm would certainly an efficient choice in case of the tasks that require huge amount of text searches. For this, considering our algorithm for building up applications other than the one applied in this thesis, will obviously result in good performance.

### 6.2 Future Works

In future, we have a vision to take the challenge in addressing following issues:

• Here, in our implementation we have included only one university. So there is a scope of applying the proposed algorithm for multiple universities.

- We will also take the challenge in including our project methodology for more job portals. Thus can compare our effectiveness.
- We will also use machine learning techniques to reduce amount of garbages to give more accurate suggestions.

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# Appendix A

# Source Code

### 1. BFM Code

 $\mathbf{import}$  math

 $\mathbf{import} \ \mathrm{time}$ 

```
def search_Func(txt, pat, n, m, posIndex):
    start=time.time()
```

```
if m%2==0:
```

midPoint=int(m/2)

### else:

midPoint=math.floor(m/2)+1

```
length=len(posIndex)
flag=0
shift=0
charComparison = 0
for pos in posIndex:
    k=pos
    l=0
    p=m+k-1
```

```
LastCharPat=m-1
    count=0
    while k<=p:
        charComparison = charComparison + 2
        if txt[k+1] = pat[l+1] and txt[p-1] = pat[LastCharPat-1]:
            k+=1
            l += 1
            p = 1
            LastCharPat-=1
            count += 1
        else:
              break
    if count=midPoint:
        flag=1
        print("Match_found_at_position_:_{\{\}}" . format(pos))
        print("Total_Shift_::_{{}" .format(shift))
        print("Total_Character_Comparison_:_{{}}" . format(charComparison))
    shift = shift + 1
if flag == 0:
    print("No_match_found")
```

```
end=time.time()
```

```
print("Total_Execution_time_in_searching_phase_:_", end-start)
```

```
def preProcess_Func(txt, pat):
    start=time.time()
    n=len(txt)
```

```
m=len(pat)
if m==1:
    return
i=0
posIndex =[]
while i <=(n-m):
    if txt[i]==pat[0]:
        if txt[i+m-1] == pat[m-1]:
            posIndex.append(i)
        i+=1
end=time.time()
print("Execution_time_in_Preprocessing_Phase_:_", end-start)
search_Func(txt,pat,n,m,posIndex)</pre>
```

```
def input_Func():
    while 1:
        txt=input("Enter_the_text_:")
        pat = input("Enter_the_pattern_:")
        preProcess_Func(txt,pat)
```

```
input_Func()
```

```
2. BMH Code
```

 $\mathbf{import} \ \mathrm{time}$ 

 $NO_OF_CHARS = 256$ 

```
def badCharHeuristic(string, size):
    start=time.time()
    badChar = [-1]*NO_OF_CHARS
    for i in range(size):
        badChar[ord(string[i])] = i;
    end=time.time()
    print ("Execution_time_in_preprocessing_Phase_:_", end-start)
    return badChar
def search(txt, pat):
   m = len(pat)
    badChar = badCharHeuristic(pat, m)
    start=time.time()
    n = len(txt)
    pos = 0
    shift=0
    charComparison=0
    while (pos \ll n-m):
        j = m-1
        while j \ge 0 and pat[j] = txt[pos+j]:
            charComparison = charComparison + 1
            j —= 1
```

```
if j <0:
            print("Pattern_occur_at_position_=_{}{} ".format(pos))
            print("Total_shift_=_{{}}}".format(shift))
            print ("Total_Character_Comparison_=_{} }". format (charComparison))
            pos += (m-badChar[ord(txt[pos+m])] if pos+m<n else 1)
            charComparison = charComparison + 1
        else:
            pos += max(1, j-badChar[ord(txt[pos+j])])
            charComparison = charComparison + 1
        shift = shift + 1
    end=time.time()
    print ("Execution_time_in_searching_phase_:_", end-start)
def input_Func():
    while 1:
         txt=input("Enter_TXT_:_")
         pat=input("Enter_PAT:_")
         search(txt,pat)
input_Func()
```

```
.
```

3. KMP Code

### import time

```
def PrefixArrayCreation(pat,m,preArray):
```

i=0

j=0 k=0

```
j=0
    i = 1
    \operatorname{preArray}[0] = 0
    while idm:
         if pat[i]==pat[j]:
             preArray [i]=j+1
             j = j + 1
             i = i + 1
         else:
             if j!=0:
                  j=preArray[j-1]
             else:
                  preArray[i]=0
                  i=i+1
    end=time.time()
    print("Total_Execution_time_in_Preprocessing_phase_:_", end-start)
def KMPSearch(text, pat):
    n=len(text)
    m=len(pat)
    preArray = [0] * m
    PrefixArrayCreation(pat,m,preArray)
    start = time.time()
```

def inputFunc():
 while 1:

```
shift=0
charComparsion=0
while i <n:
    if text[i]==pat[j]:
        charComparsion = charComparsion + 1
        i += 1
        j += 1
    if j==m:
        print("Pattern_found_at_position_{}". format(i-j))
        print("Total_Shift_:={}" . format(shift))
        print ("Total_Character_Comparison_:_{{}}: _{{}}" . format (charComparsion))
        j=preArray[j-1]
        k+=1
    elif i < n and text[i]! = pat[j]:
        charComparsion = charComparsion + 1
         if j!=0:
             j=preArray[j-1]
         else:
             i += 1
         shift = shift + 1
if k==0:
      print("No_match_found")
end=time.time()
print("Total_Execution_time_in_searching_phase_:_", end-start)
```

```
#text= input('Enter the text : ')
f=open("bible.txt")
text=f.read()
f.close()
pat=input('Enter_the_pattern_:_')
KMPSearch(text,pat);
```

```
inputFunc()
```

### 4. URL

```
from django.conf.urls import url
from . import views
```

### ]

### 5. Models

### from django.db import models

```
class UniversityCurriculum(models.Model):
    universityName=models.CharField(max_length=50)
    deptName=models.CharField(max_length=50)
    courseName=models.CharField(max_length=50)
    courseContent=models.TextField()
    courseKeyword=models.TextField(null=True)
```

```
def __str__(self):
    return self.universityName
```

```
class jobData(models.Model):
    jobTitle=models.CharField(max_length=70)
    category=models.CharField(max_length=40)
    jobRequirments=models.TextField()
    relatedDept=models.CharField(max_length=50)
    keywords=models.TextField()
```

```
def ___str__(self):
        return self.jobTitle
6. Views
def similarity (request):
    value = request.GET.get('q','')
    value2 = value.split("-")
    if 'university' in request.session:
        uniName = request.session['university']
    else:
        uniName1= value2 [1]
        uniName = request.session['uniName1']
    if 'department' in request.session:
        depName = request.session ['department']
    else:
        depName1 = value2[2]
        depName = request.session ['depName1']
    if 'category' in request.session:
        jobCategory = request.session['category']
    else:
        jobCategory1 = value2[0]
        jobCategory = request.session['jobCategory1']
    keys1 = UniversityCurriculum.objects.filter(universityName=uniName)
```

. **filter** (deptName=depName)

```
keys2 = jobData.objects.filter(category=jobCategory)
keywordList1 = []
keywordList2 = []
keywordSet1 = set()
keywordSet2 = set()
for data in keys1: # For University
    keywordList1 = data.courseKeyword.split()
    keywordSet1.add(data.courseKeyword)
for item in keywordList1:
    keywordSet1.add(item)
for data in keys2:
    keywordList2 = data.keywords.split()
    keywordSet2.add(data.keywords)
    \# relatedDeptSet.add(data.relatedDept)
for item in keywordList2:
    keywordSet2.add(item)
keywordSet1 = list (keywordSet1)
keywordSet2 = list (keywordSet2)
matchedList = []
unmatchedList = []
\#Text \ split()
```

```
\#txt = ', '.join(str(s) for s in keywordSet1)
txt = ""
for s in keywordSet1:
    txt + = s + " ";
patt = ""
for s in keywordSet2:
    patt+=s+"_";
print(patt)
pattern = patt.split()
if 't' in request.session:
    del request.session['t']
if 'p' in request.session:
    del request.session ['p']
request.session['t'] = txt
request.session['p']= pattern
for pat in pattern:
    if len(pat)! = 1:
        isMatch = False
        charComparison, shift, preProcessTime, searchTime,
                                      isMatch = preProcess_Func(txt, pat)
        if isMatch == True :
            matchedList.append(pat)
        else :
```

```
unmatchedList.append(pat)
```

```
title1 = "Matched_Syllabus_:_"
title2 = "This_contents_are_suggested_to_add_on_your_syllabus_:_"
```

def insert\_data(request):
 data = request.POST

jobTitle = data['jTitle']
category = data['catag']
jobRequirments = data['jReq']
relatedDept = data['RelatedDept']

jobReqTxt = data['jReq']
import nltk
from nltk import word\_tokenize

#### import os

```
java_path = "C:/Program_Files/Java/jdk1.8.0_60/bin/java.exe"
os.environ['JAVA_HOME'] = java_path
```

```
nltk.internals.config_java('C:/Program_Files/Java
```

#### from nltk.tag import StanfordPOSTagger

```
jar = 'C:/Users/Pc/PycharmProjects/new/
model = 'C:/Users/Pc/PycharmProjects/new/stanford-postagger.jar'
model = 'C:/Users/Pc/PycharmProjects/new/stanford-postagger-2016-10-31
models/english-left3words-distsim.tagger'
pos_tagger = StanfordPOSTagger(model, jar, encoding='utf8')
```

```
JobData = jobData(jobTitle=jobTitle, category=category,
jobRequirments=jobRequirments, relatedDept=relatedDept,
```

```
keywords= key1 )
```

```
JobData.save()
```

```
return render(request, 'education_gap_analyzer/jobDataForm.html')
#
#
#
#
def insert_course_data(request):
    courseData = request.POST
    universityName = courseData ['UniName']
    deptName = courseData ['DeptName']
    courseName = courseData['courseName']
    courseContent = courseData['courseContent']
    try:
        import nltk
        tokens = nltk.word_tokenize(courseContent)
        tagged = nltk.pos_tag(tokens)
        nouns = [word for word, pos in tagged \setminus
                  if (pos == 'NNP' or pos == 'NNPS')]
        downcased = [x.lower() \text{ for } x \text{ in } nouns]
        key1 = '\_'.join(str(e) for e in downcased) #String Convert
```

#### except:

```
print("Noun_Extraction_Problem._")
```

```
universityCurriculum =UniversityCurriculum (universityName=universityName , deptName =deptName , courseName=courseName ,
```

```
courseContent=courseContent ,
```

courseKeyword=key1 )

```
universityCurriculum.save()
```

**return** render (request, 'education\_gap\_analyzer/course\_content\_form.html')

# # #

**def** extractedKeywordJob(request):

jCategory = request.POST.get('job')

itTelecommunication = False accountingFinance = False engineerArchitect = False medicalPharma = False marketingSales = False

```
if jCategory == "IT&Telecommunication":
    itTelecommunication = True
elif jCategory = "AccountingFinance":
    accountingFinance = True
elif jCategory == "EngineerArchitect":
    engineerArchitect = True
elif jCategory == "MedicalPharma":
    medicalPharma = True
elif jCategory == "MarketingSales":
    marketingSales = True
keys = jobData.objects.filter(category=jCategory)
keywordsSet = set()
keywordList = []
relatedDeptSet = set()
for data in keys:
    keywordList = data.keywords.split()
    keywordsSet.add(data.keywords)
    relatedDeptSet.add(data.relatedDept)
for item in keywordList:
    keywordsSet.add(item)
```

```
title1 = "Related_Department_:_"
title2 = "Extracted_Keyword:_"
title3 = "Selected_Category_:_"
```

# #

#

#

```
\texttt{context} = \ \{ \texttt{'relatedDeptSet'} : \ \texttt{list}(\texttt{relatedDeptSet}) \ ,
              'keywordsSet' : list (keywordsSet),
              'category' : jCategory,
               'it' : itTelecommunication,
              'accounting': accountingFinance,
               'engineerArchitect' : engineerArchitect,
              'medicalPharma' : medicalPharma,
              'marketingSales': marketingSales,
               'title1' : title1 ,
               'title2' : title2,
              'title3' : title3
              }
    return render (request, 'education_gap_analyzer/selJobCategory.html',
                                                      context)
def extractedKeywordUniversity(request):
    univ = request.POST.get('uni')
    dept = request.POST.get('dep')
```

```
categ = request.POST.get('job')
```

```
request.session ['university'] = univ
request.session['department'] = dept
request.session['category'] = categ
keys1 = UniversityCurriculum.objects.filter(universityName=univ)
                             . filter (deptName=dept)
keys2 = jobData.objects.filter(category=categ)
keywordList1 = []
keywordList2 = []
keywordSet1 = set()
keywordSet2 = set()
for data in keys1: # For University
    keywordList1 = data.courseKeyword.split()
    keywordSet1.add(data.courseKeyword)
for item in keywordSet1:
    keywordSet1.add(item)
for data in keys2: # For Job
    keywordList2 = data.keywords.split()
    keywordSet2.add(data.keywords)
for item in keywordList2:
    keywordSet2.add(item)
title1 = "Extracted_Keyword_University_:_"
title2 = "Extracted_Keyword_Job_:_"
```

```
title3 = "Category_:_"
    contextUni= { 'keywordSet1' : list(keywordSet1),
                   'keywordSet2': list (keywordSet2),
                   'univ' : univ,
                   'dept' : dept,
                   'categ' : categ,
                   'title1': title1,
                   'title2': title2,
                   'title3': title3
                  }
    return render (request, 'education_gap_analyzer/selectUni.html',
                                                   contextUni)
#
#
#
#
def comparison(request):
    txt = ""
    pattern = ""
    if 't' in request.session:
        txt = request.session['t']
```

```
if 'p' in request.session:
    pattern = request.session['p']
```

title1 = ""
title2 = ""
title3 = ""
title4 = ""
title5 = ""
title6 = ""

# For BMF

```
if isMatch == True :
    matchCountOur += 1
else :
    unmatchCountOur += 1
```

```
totalPreprocessingTimeBM = 0
totalSearchingTimeBM = 0
totalShiftBM = 0
totalCharacterComparisonBM = 0
```

```
if isMatch == True :
    matchCountBM += 1
else :
    unmatchCountBM += 1
```

```
# For KMP
totalPreprocessingTimeKMP = 0
totalSearchingTimeKMP = 0
totalShiftKMP = 0
totalCharacterComparisonKMP = 0
```

```
matchCountKMP = 0
unmatchCountKMP = 0
charComparison = 0
shift = 0
preProcessTime = 0
searchTime = 0
for pat in pattern:
    if len(pat) != 1:
        isMatch = False
        charComparison, shift, preProcessTime, searchTime,
                                             isMatch = KMPSearch(txt, pat)
        totalCharacterComparisonKMP += charComparison
        totalShiftKMP += shift
        totalPreprocessingTimeKMP += preProcessTime
        totalSearchingTimeKMP += searchTime
        if isMatch == True :
```

```
matchCountKMP += 1
```

else :

unmatchCountKMP += 1

```
contextComparsion = { 'matchCountOur' : matchCountOur,
```

'unmatchCountOur': unmatchCountOur,

- 'searchTimeOur': totalSearchingTimeOur ,
- 'preprocessTimeOur': totalPreprocessingTimeOur,

'shiftComparisonOur': totalShiftOur,

'charComparisonOur' : totalCharacterComparisonOur,

#### # BM

'matchCountBM ': matchCountBM,

'unmatchCountBM ': unmatchCountBM,

'searchTimeBM': totalSearchingTimeBM,

'preprocessTimeBM': totalPreprocessingTimeBM,

'shiftComparisonBM': totalShiftBM,

'charComparisonBM': totalCharacterComparisonBM,

#### *₩KMP*

'matchCountKMP ': matchCountKMP,

'unmatchCountKMP ': unmatchCountKMP,

```
'searchTimeKMP': totalSearchingTimeKMP,
```

'preprocessTimeKMP': totalPreprocessingTimeKMP,

'shiftComparisonKMP ': totalShiftKMP,

'charComparisonKMP': totalCharacterComparisonKMP,

```
'pattern': pattern ,
'txt': txt ,
```

```
'title1 ': title1,
'title2 ': title2,
'title3 ': title3,
'title4 ': title4,
'title5 ': title5,
'title6 ': title6
```

}

# Appendix B

## List of Publications

### International Conference Paper

 MD. Obaidullah Al-Faruk, K. M. Akib Hussain, MD. Adnan Shahriar, Shakila Mahjabin Tonni, ("BFM: A Forward Backward String Matching Algorithm with Improved Shifting for Information Retrieval"), *IEEE* International Conference on Recent Trends in Computer Science and Technology, (*ICRTCST-2018*), Kolkata, India, 2018.